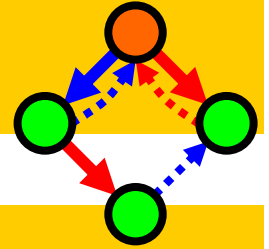


Measure what is measurable, and make measurable what is not so. Galileo Galilei.

Artificial  
Biochemistry



# From Processes to ODEs

Luca Cardelli

Microsoft Research

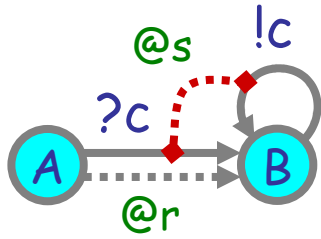
The Microsoft Research - University of Trento  
Centre for Computational and Systems Biology

Trento, 2006-05-22..26

[www.luca.demon.co.uk/ArtificialBiochemistry.htm](http://www.luca.demon.co.uk/ArtificialBiochemistry.htm)

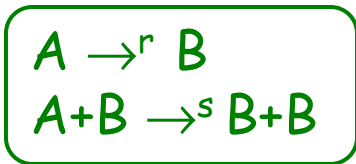
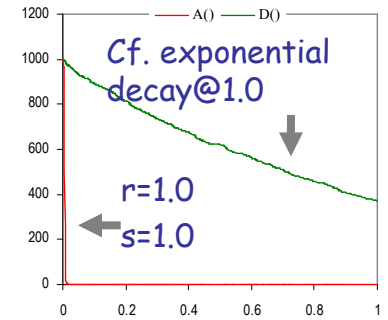
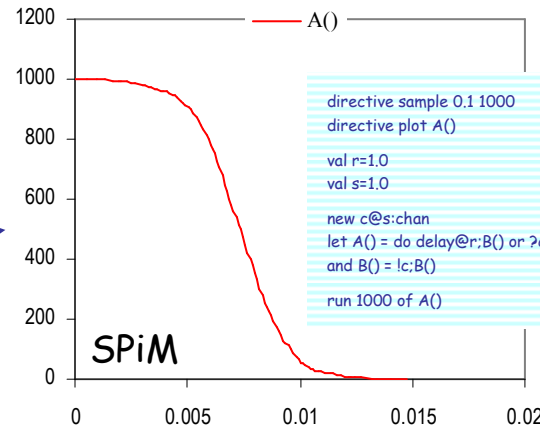
# From Processes to ODEs in Two Easy Steps

# Example: Fast Transitions



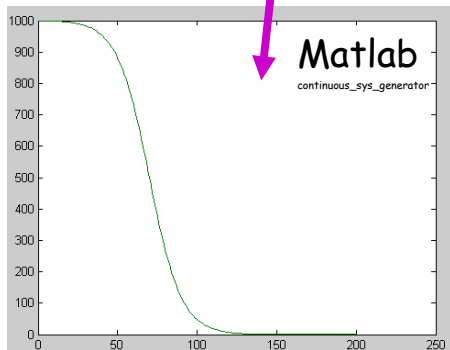
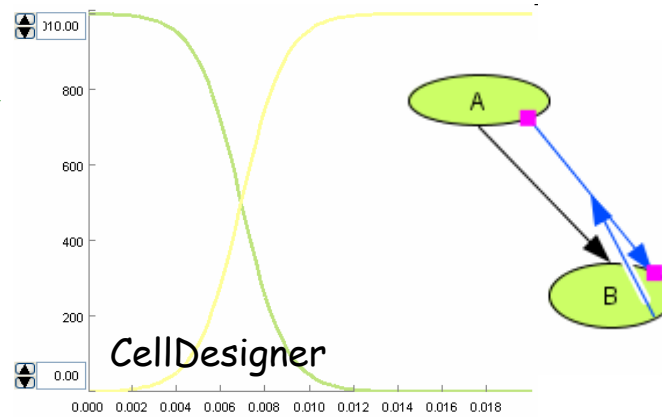
$$A = \tau_r; B \oplus ?c_{(s)}; B$$

$$B = !c_{(s)}; B$$

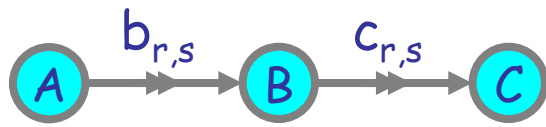
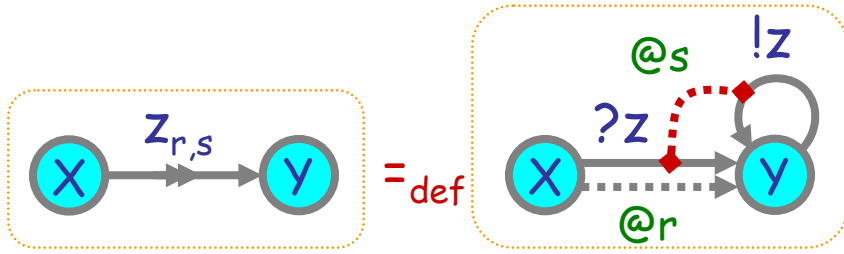


$$[A]' = -r[A] - s[A][B]$$

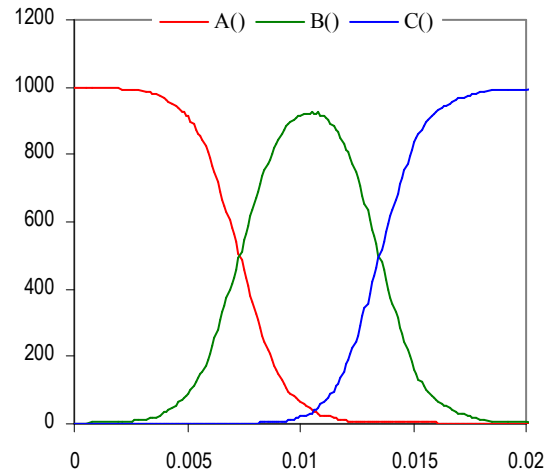
$$[B]' = r[A] + s[A][B]$$



# Fast Transitions in Sequence



$$[B]^* = r([A] - [B]) + s[B]([A] - [C])$$

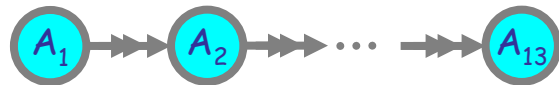


```
directive sample 0.1 1000
directive plot A(); B(); C()
```

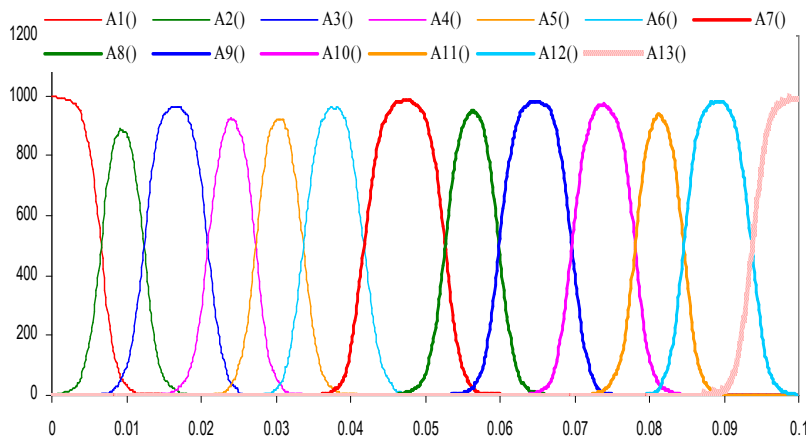
```
val r=1.0
val s=1.0
```

```
new b@s:chan new c@s:chan
let A() = do delay@r;B() or ?b; B()
and B() = do !b;B() or delay@r;C() or ?c; C()
and C() = !c;C()
```

```
run 1000 of A()
```



No signal degradation? Why?



```
directive sample 0.1 1000
directive plot A1(); A2(); A3(); A4(); A5(); A6(); A7(); A8();
A9(); A10(); A11(); A12(); A13()
```

```
val r=1.0 val s=1.0
```

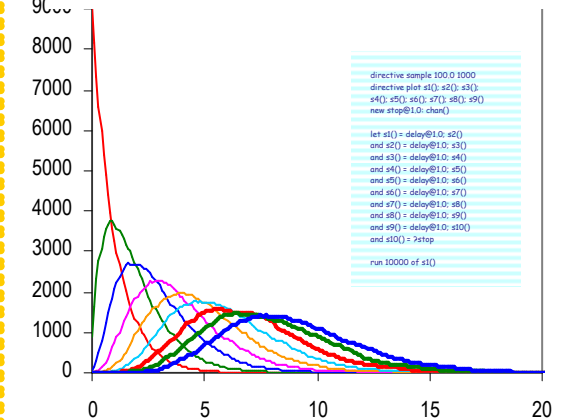
```
new a2@s:chan new a3@s:chan new a4@s:chan
new a5@s:chan new a6@s:chan new a7@s:chan
new a8@s:chan new a9@s:chan new a10@s:chan
new a11@s:chan new a12@s:chan new a13@s:chan
let A1() = do delay@r;A2() or ?a2; A2()
and A2() = do !a2;A2() or delay@r;A3() or ?a3; A3()
and A3() = do !a3;A3() or delay@r;A4() or ?a4; A4()
and A4() = do !a4;A4() or delay@r;A5() or ?a5; A5()
and A5() = do !a5;A5() or delay@r;A6() or ?a6; A6()
and A6() = do !a6;A6() or delay@r;A7() or ?a7; A7()
and A7() = do !a7;A7() or delay@r;A8() or ?a8; A8()
and A8() = do !a8;A8() or delay@r;A9() or ?a9; A9()
and A9() = do !a9;A9() or delay@r;A10() or ?a10; A10()
and A10() = do !a10;A10() or delay@r;A11() or ?a11; A11()
and A11() = do !a11;A11() or delay@r;A12() or ?a12; A12()
and A12() = do !a12;A12() or delay@r;A13() or ?a13; A13()
and A13() = !a13;A13()
```

```
run 1000 of A1()
```

Cf.: Erlang signal degradation



Legend for Erlang signal degradation plot:  $s_1()$  (red),  $s_2()$  (green),  $s_3()$  (blue),  $s_4()$  (magenta),  $s_5()$  (orange),  $s_6()$  (cyan),  $s_7()$  (dark red),  $s_8()$  (dark green),  $s_9()$  (dark blue).

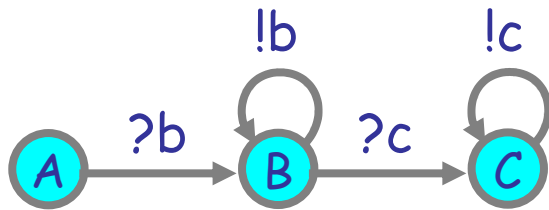


```
directive sample 100.0 1000
directive plot s1(); s2(); s3();
s4(); s5(); s6(); s7(); s8(); s9()
new stop@!0:chan()
let s1() = delay@1.0; s2()
and s2() = delay@1.0; s3()
and s3() = delay@1.0; s4()
and s4() = delay@1.0; s5()
and s5() = delay@1.0; s6()
and s6() = delay@1.0; s7()
and s7() = delay@1.0; s8()
and s8() = delay@1.0; s9()
and s9() = delay@1.0; stop()
and stop() = ?stop
```

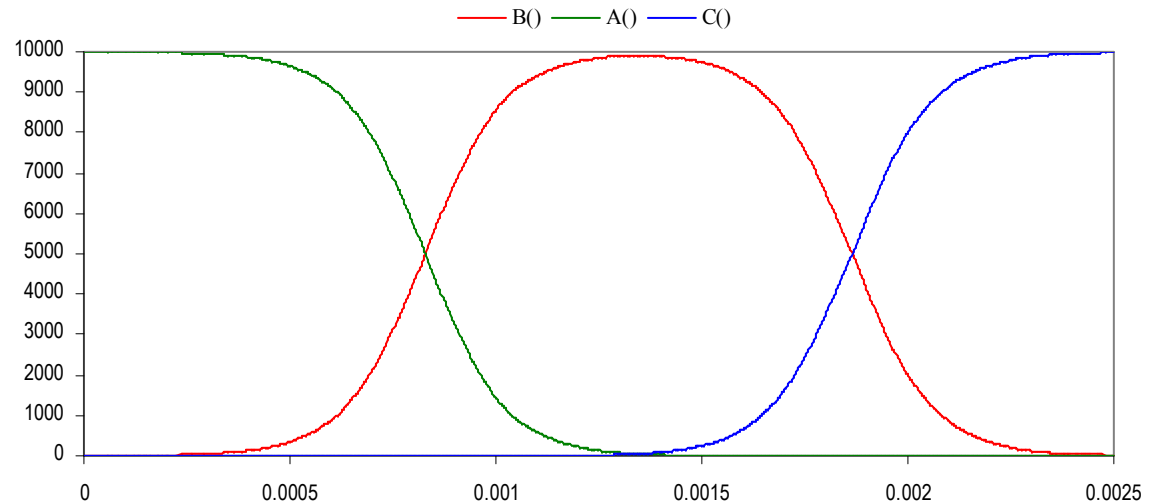
```
run 10000 of s1()
```

# Answer to Bell Exercise

Build a *small* network where one node has a distribution like  $B()$ :



$$[B]^* = [B]([A] - [C])$$



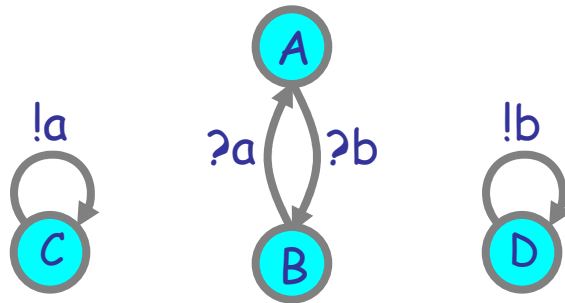
```
directive sample 0.0025 1000
directive plot B(); A(); C()
new b@1.0:chan new c@1.0:chan
let A() = ?b; B()
and B() = do !b;B() or ?c; C()
and C() = !c;C()
run ((10000 of A()) | B() | C())
```

$$\begin{aligned} A &= ?b_{(1)}; B \\ B &= !b_{(1)}; B \oplus ?c_{(1)}; C \\ C &= !c_{(1)}; C \end{aligned}$$

$$\begin{aligned} A+B &\rightarrow^1 B+B \\ B+C &\rightarrow^1 C+C \end{aligned}$$

$$\begin{aligned} [A]^* &= -[A][B] \\ [B]^* &= [A][B] - [B][C] \\ [C]^* &= [B][C] \end{aligned}$$

# Exercise: Percentage Sensor



Assume there are 100 copies of AB and that all the rates are 1.0.

Show that at steady state:  
 $[A] = 100[C]/([C]+[D])$

I.e., the A state computes the percentage of C in the total C+D for any amount of C and D.  
Note that [C] and [D] are unaffected and could be part of a larger network.

```
directive sample 0.1 1000
directive plot A(); B()

val r=1.0
val s=1.0

new a@s:chan new b@s:chan
let C() = !a;C()
and D() = !b;D()

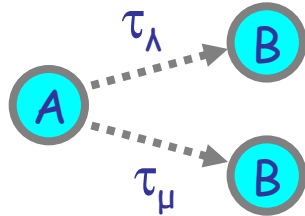
and A() = ?b;B()
and B() = ?a;A()

run (300 of C() | 100 of D() | 100 of A())
```

# Laws by ODEs

# Choice Law by ODEs

$$\tau_\lambda;B \oplus \tau_\mu;B = \tau_{\lambda+\mu};B$$



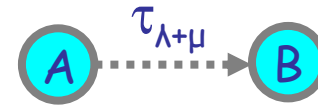
$$A = \tau_\lambda;B \oplus \tau_\mu;B$$



$$\begin{array}{l} A \xrightarrow{\lambda} B \\ A \xrightarrow{\mu} B \end{array}$$



$$\begin{array}{l} [A]^\bullet = -\lambda[A] - \mu[A] \\ [B]^\bullet = \lambda[A] + \mu[A] \end{array}$$



$$A = \tau_{\lambda+\mu};B$$



$$A \xrightarrow{\lambda+\mu} B$$



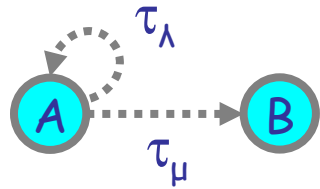
$$\begin{array}{l} [A]^\bullet = -(\lambda+\mu)[A] \\ [B]^\bullet = (\lambda+\mu)[A] \end{array}$$

=

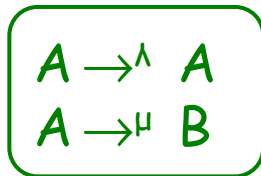


# Idle Delay Law by ODEs

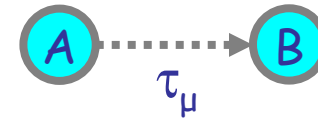
$$A = \tau_\lambda; A \oplus \tau_\mu; B = A = \tau_\mu; B$$



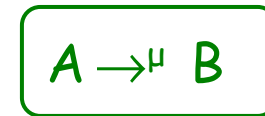
$$A = \tau_\lambda; A \oplus \tau_\mu; B$$



$$\begin{array}{l} [A]^\bullet = -\mu[A] \\ [B]^\bullet = \mu[A] \end{array}$$

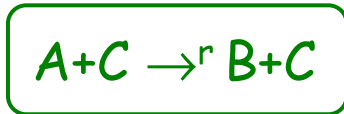
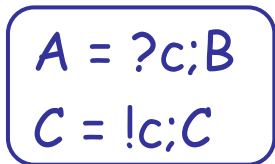
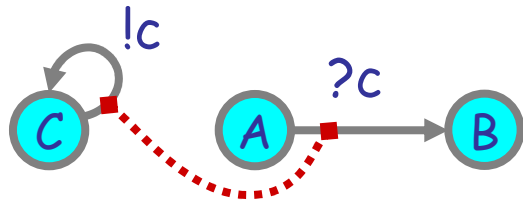


$$A = \tau_\mu; B$$



$$\begin{array}{l} [A]^\bullet = -\mu[A] \\ [B]^\bullet = \mu[A] \end{array}$$

# Idle Interaction Law by ODEs



$$[A]' = -r[A][C]$$

$$[B]' = r[A][C]$$

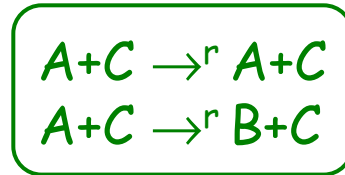
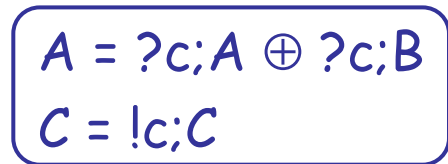
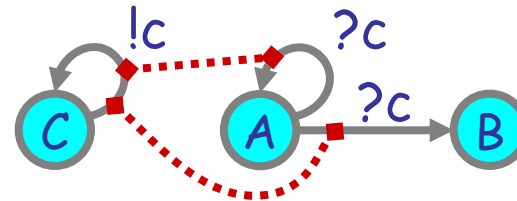
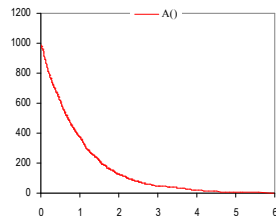
$$[C]' = 0$$

directive sample 6.0 1000  
directive plot A()

new c@1.0:chan

let A() = ?c; B()  
and B() = ()  
and C() = !c; C()

run (C) | 1000 of A()



$$[A]' = -r[A][C]$$

$$[B]' = r[A][C]$$

$$[C]' = 0$$

It may seem like A should decrease half as fast, but NO! Two ways to explain:

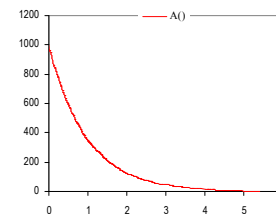
- State A is *memoryless* of any past idling.
- Activity on c is double

directive sample 6.0 1000  
directive plot A()

new c@1.0:chan

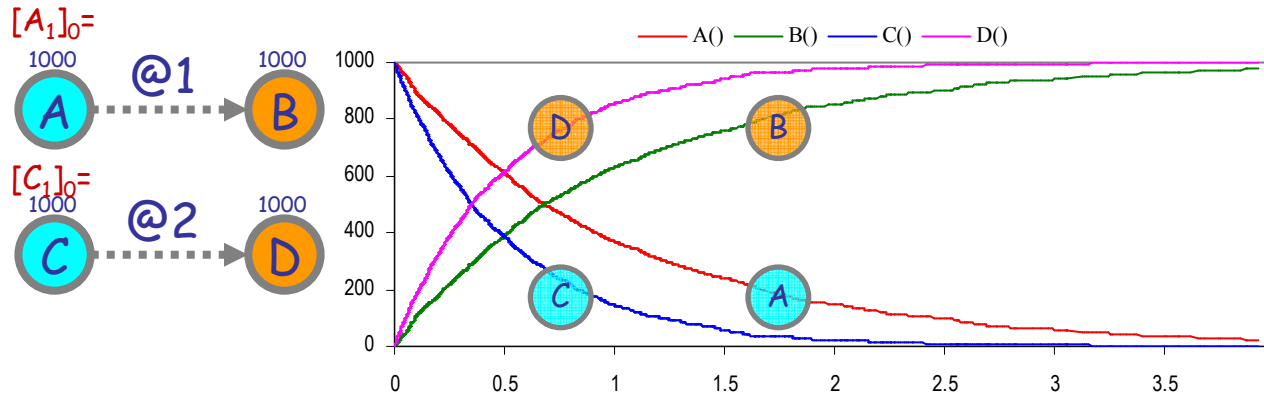
let A() = do ?c; B() or ?c; A()  
and B() = ()  
and C() = !c; C()

run (C) | 1000 of A()



# Asynchronous Interleaving

$$\tau_\lambda;B \mid \tau_\mu;D = \tau_\lambda;(B \mid \tau_\mu;D) + \tau_\mu;(\tau_\lambda;B \mid D)$$

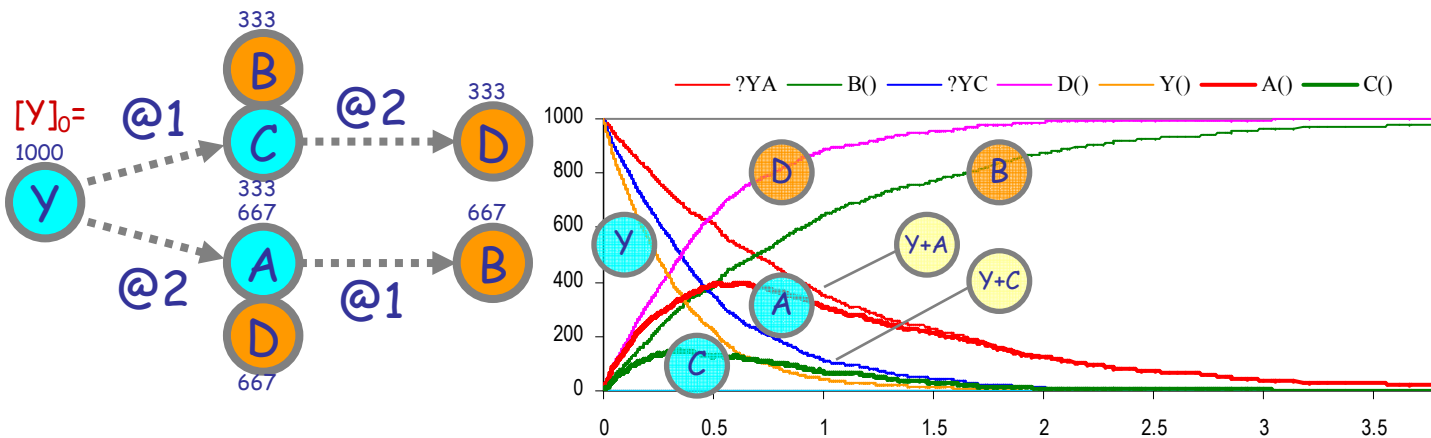


```
directive sample 4.0 10000
directive plot A(); B(); C(); D()

let A() = delay@1.0; B()
and B() = ()

let C() = delay@2.0; D()
and D() = ()

run 1000 of (A() | C())
```



```
directive sample 4.0 10000
directive plot
  ?YA; B(); ?YC; D(); Y(); A(); C()
new YA@1.0:chan new YC@1.0:chan

let A() = do delay@1.0; B() or ?YA
and B() = ()

let C() = do delay@2.0; D() or ?YC
and D() = ()

let Y() =
  do delay@1.0; (B() | C())
  or delay@2.0; (A() | D())
  or ?YA or ?YC

run 1000 of Y()
```

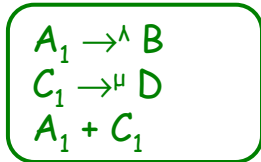
Amazingly, the B's and the D's from the two branches sum up to exponential distributions

# Asynchronous Interleaving Law by ODEs

$$\tau_\lambda;B \mid \tau_\mu;D = \tau_\lambda;(B \mid \tau_\mu;D) + \tau_\mu;(\tau_\lambda;B \mid D)$$

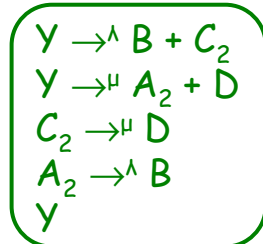
Want to show that B and D on both sides have the "same behavior" (equal quantities of B and D produced at all times)

$$\begin{aligned} A_1 &= \tau_\lambda;B \\ C_1 &= \tau_\mu;D \\ A_1 \mid C_1 \end{aligned}$$



$$\begin{aligned} [A_1]^* &= -\lambda[A_1] \\ [B]^* &= \lambda[A_1] \\ [C_1]^* &= -\mu[C_1] \\ [D]^* &= \mu[C_1] \end{aligned}$$

$$\begin{aligned} Y &= \tau_\lambda;(B \mid C_2) \oplus \tau_\mu;(A_2 \mid D) \\ C_2 &= \tau_\mu;D \\ A_2 &= \tau_\lambda;B \\ Y \end{aligned}$$



$$\begin{aligned} [Y]^* &= -\lambda[Y] - \mu[Y] \\ [A_2]^* &= \mu[Y] - \lambda[A_2] \\ [B]^* &= \lambda[Y] + \lambda[A_2] \\ [C_2]^* &= \lambda[Y] - \mu[C_2] \\ [D]^* &= \mu[Y] + \mu[C_2] \end{aligned}$$

=?

$$\begin{aligned} [Y+A_2]^* &= -\lambda[Y+A_2] \\ [B]^* &= \lambda[Y+A_2] \\ [Y+C_2]^* &= -\mu[Y+C_2] \\ [D]^* &= \mu[Y+C_2] \end{aligned}$$

$$\begin{aligned} [Y+A_2]^* &= [Y]^* + [A_2]^* \\ &= -\lambda[Y] - \mu[Y] + \mu[Y] - \lambda[A_2] \\ &= -\lambda[Y] - \lambda[A_2] \\ &= -\lambda[Y+A_2] \end{aligned}$$

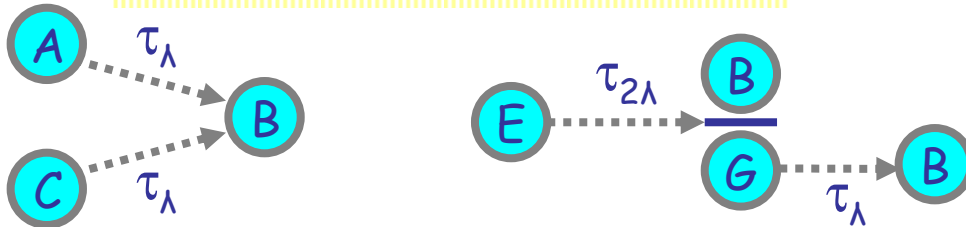
[Y+A<sub>2</sub>] decays exponentially!

[B] and [D] have equal time evolutions on the two sides provided that [A<sub>1</sub>]=[Y+A<sub>2</sub>] and [C<sub>1</sub>]=[Y+C<sub>2</sub>]. This imposes the constraint, in particular, that [A<sub>1</sub>]<sub>0</sub>=[Y+A<sub>2</sub>]<sub>0</sub> and [C<sub>1</sub>]<sub>0</sub>=[Y+C<sub>2</sub>]<sub>0</sub> (at time zero). The initial conditions of the right hand system specify that [A<sub>2</sub>]<sub>0</sub>=[C<sub>2</sub>]<sub>0</sub>=0 (since only Y is present). Therefore, we obtain that [A<sub>1</sub>]<sub>0</sub>=[C<sub>1</sub>]<sub>0</sub>=[Y]<sub>0</sub>.

So, for example, if we run a stochastic simulation of the left hand side with 1000\*A<sub>1</sub> and 1000\*C<sub>1</sub>, we obtain the same curves for B and D than a stochastic simulation of the right hand side with 1000\*Y.

# Equiconfluence Law by ODEs

$$\tau_\lambda : B \mid \tau_\lambda : B = \tau_{2\lambda} : (B \mid \tau_\lambda : B)$$



Want to show that B on both sides has the "same behavior" (equal quantities of B produced at all times)

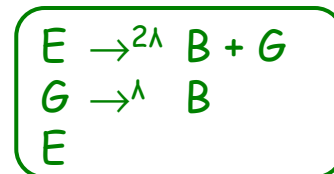
$$\begin{aligned} A &= \tau_\lambda : B \\ C &= \tau_\lambda : B \\ A \mid C \end{aligned}$$

=?

$$\begin{aligned} E &= \tau_{2\lambda} : (B \mid G) \\ G &= \tau_\lambda : B \\ E \end{aligned}$$

$$\begin{aligned} A &\xrightarrow{\lambda} B \\ C &\xrightarrow{\lambda} B \\ A + C \end{aligned}$$

=?



$$\begin{aligned} [E]^* &= -2\lambda[E] \\ [G]^* &= 2\lambda[E] - \lambda[G] \\ [B]^* &= 2\lambda[E] + \lambda[G] \end{aligned}$$

$$\begin{aligned} [A]^* &= -\lambda[A] \\ [C]^* &= -\lambda[C] \\ [B]^* &= \lambda[A] + \lambda[C] \end{aligned}$$

=?

$$\begin{aligned} [A']^* &= -\lambda[A'] \\ [C']^* &= -\lambda[C'] \\ [B]^* &= \lambda[A'] + \lambda[C'] \end{aligned}$$

$$\begin{aligned} \text{let } A' &= C' = E + G/2 \\ \lambda[A'] + \lambda[C'] &= \lambda[E + G/2] + \lambda[E + G/2] \\ &= 2\lambda[E] + \lambda[G] = [B]^* \\ [A']^* &= [E + G/2]^* = [E]^* + [G]^*/2 \\ &= -2\lambda[E] + (2\lambda[E] - \lambda[G])/2 \\ &= -\lambda[E] - \lambda[G]/2 \\ &= -\lambda[E + G/2] = -\lambda[A'] \end{aligned}$$

[B] has equal time evolutions on the two sides provided that [A]=[E+G/2] and [C]=[E+G/2]. This imposes the constraint, in particular, that [A]<sub>0</sub>=[E+G/2]<sub>0</sub> and [C]<sub>0</sub>=[E+G/2]<sub>0</sub> (at time zero). The initial conditions of the right hand system specify that [G/2]<sub>0</sub>=0 (since only E is present). Therefore, we obtain that [A]<sub>0</sub>=[C]<sub>0</sub>=[E]<sub>0</sub>.

# Exercise

- Derive the ODEs for the Repressilator.

# Summary

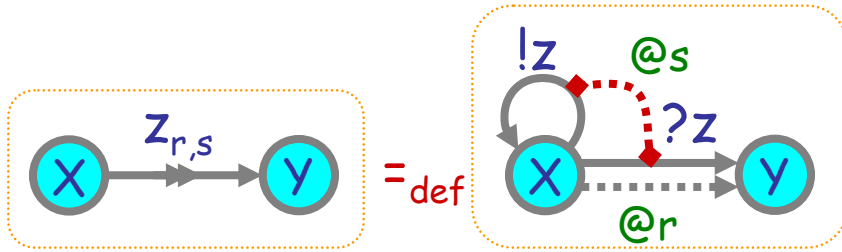
- From Processes to ODEs
  - Now in two easy steps
  - Caveat: possibly wrong (in the chemistry-to-ODE bit) if stochastic effects are significant (need to use stochastic ODEs?).
- Process Laws by ODEs
  - ODE "semantics" can be used to show process equivalences
- Compositionality
  - Processes are naturally compositional
  - Parametric processes are even better: generate many wildly different ODEs from the same basic process "library" by parameter instantiation

Q?



# Appendix

# Fast Push



```

directive sample 0.1 1000
directive plot A()

val r=1.0
val s=1.0

new c@s:chan
let A() = do !c; A() or delay@r;B()
or ?c; B()
and B() = ()

run 1000 of A()
    
```

```

directive sample 0.1 1000
directive plot A(); B(); C(); D(); E(); F()
    
```

```

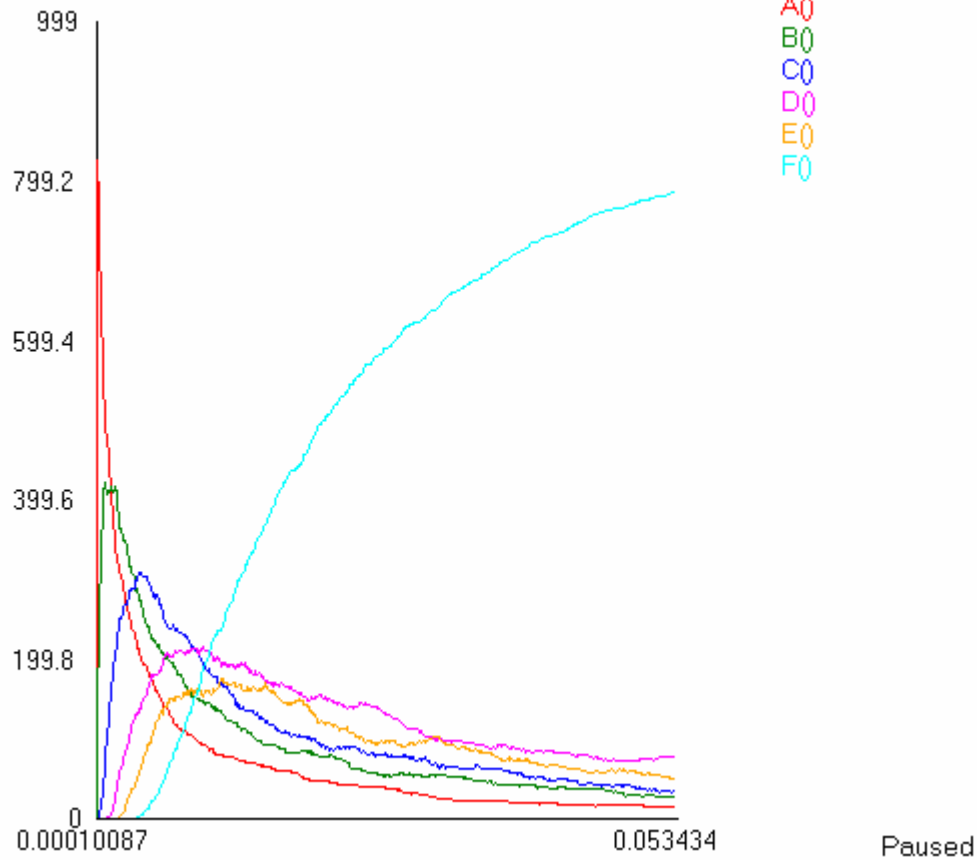
val r=1.0
val s=1.0
    
```

```

new b@s:chan new c@s:chan
new d@s:chan new e@s:chan
new f@s:chan
let A() = do !b;A() or delay@r;B() or ?b; B()
and B() = do !c;B() or delay@r;C() or ?c; C()
and C() = do !d;C() or delay@r;D() or ?d; D()
and D() = do !e;D() or delay@r;E() or ?e; E()
and E() = do !f;E() or delay@r;F() or ?e; F()
and F() = ()
    
```

```

run 1000 of A()
    
```



Simulation: Time = 6.849508 (940 points at 0.92678 simTime/sysTime and halted)