

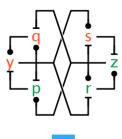
# Finding Algorithms in Biological Networks

Luca Cardelli, Microsoft Research & Oxford University

Joint work with Attila Csikász-Nagy, Fondazione Edmund Mach & King's College London

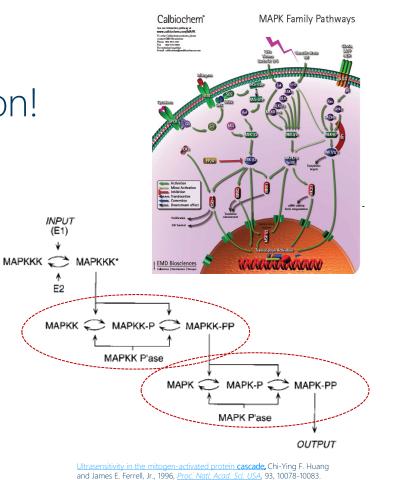
MSRC TAB, 2014-05-12

Research



# Cells Compute

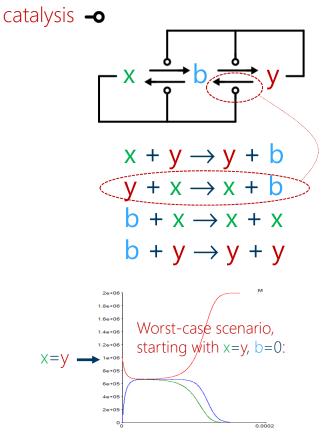
- No survival without computation!
  - Finding food
  - Avoiding predators
- How do they compute?
  - Clearly doing "information processing"
  - But can we actually catch nature running an (optimal) algorithm?



# A Consensus Algorithm

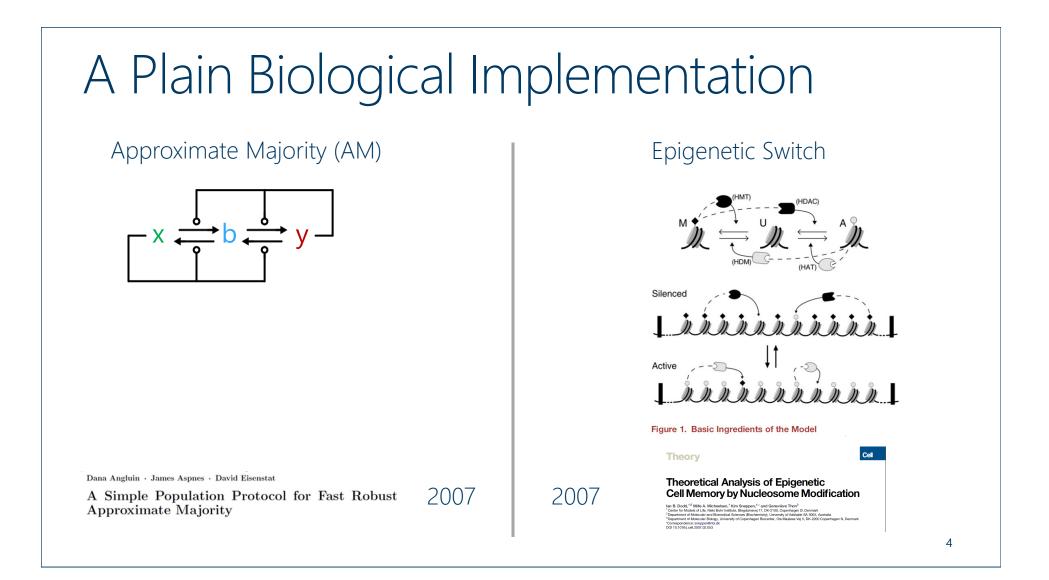
#### Population Protocols

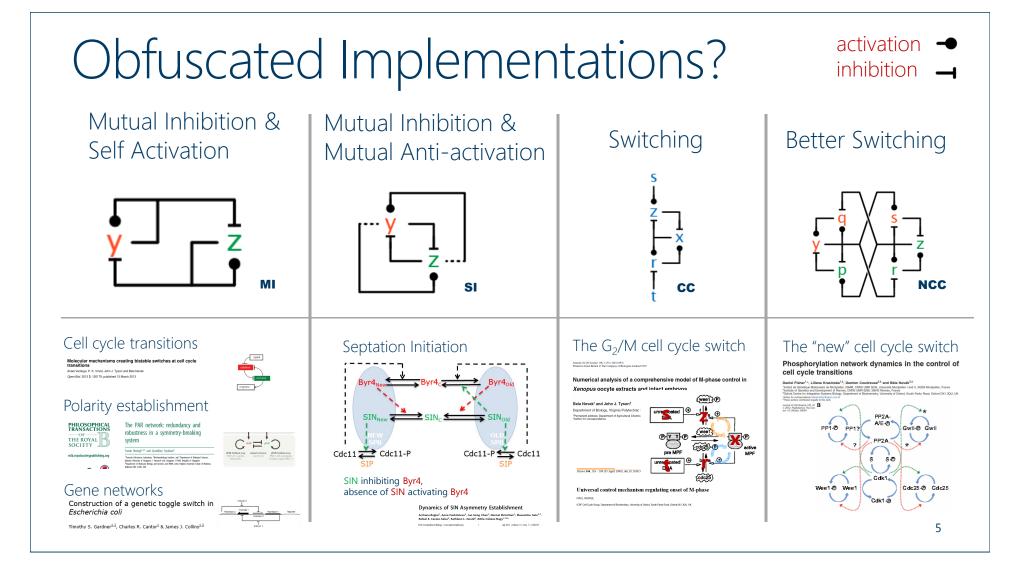
- Finite-state identity-free agents (molecules) interact in randomly chosen pairs
- Each interaction (collision) can result in state changes
- · Complete connectivity, no centralized control (well-mixed solution)
- A Population Consensus Problem
  - Find which state  $\mathbf{x}$  or  $\mathbf{y}$  is in majority in the population
  - By converting the *whole* population to **x** or y
- Approximate Majority (AM) Algorithm
  - Uses a third "undecided" state b
  - Disagreements cause agents to become undecided
  - Undecided agents believe any non-undecided agent
- With high probability, for *n* agents
  - The total number of interactions is  $O(n \log n) \Rightarrow$  fast (optimal)
  - Correct outcome if the initial disparity is  $\omega(sqrt(n) \log n) \Rightarrow robust$
  - In parallel time, converges in O(log n)

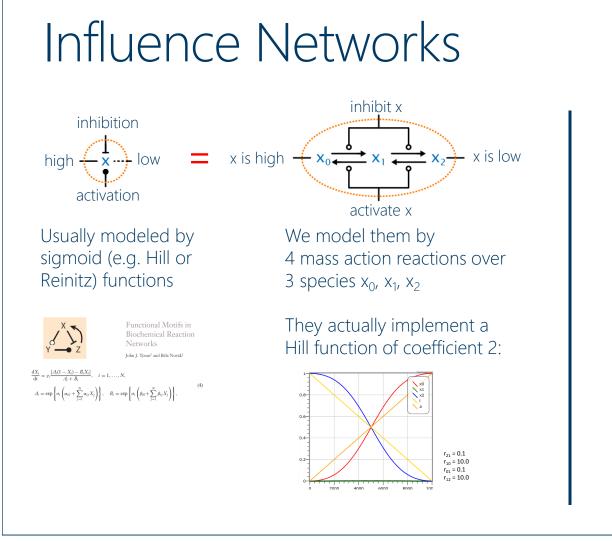


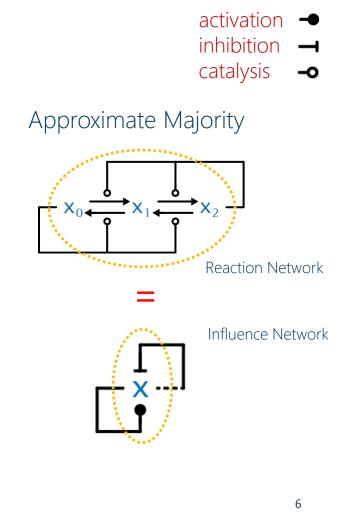
Dana Angluin · James Aspnes · David Eisenstat

A Simple Population Protocol for Fast Robust Approximate Majority



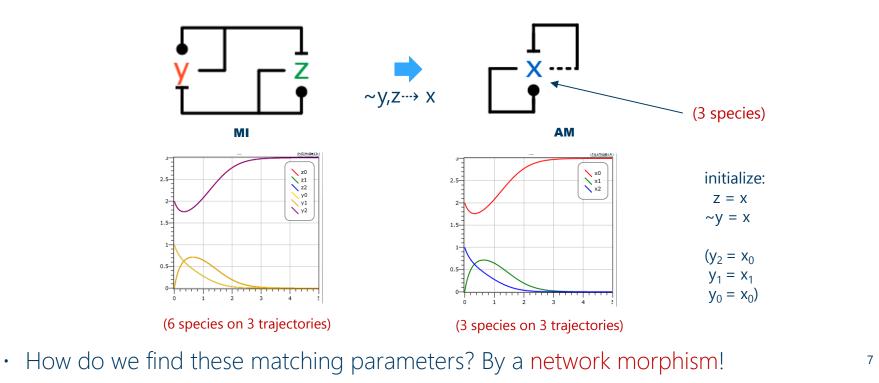


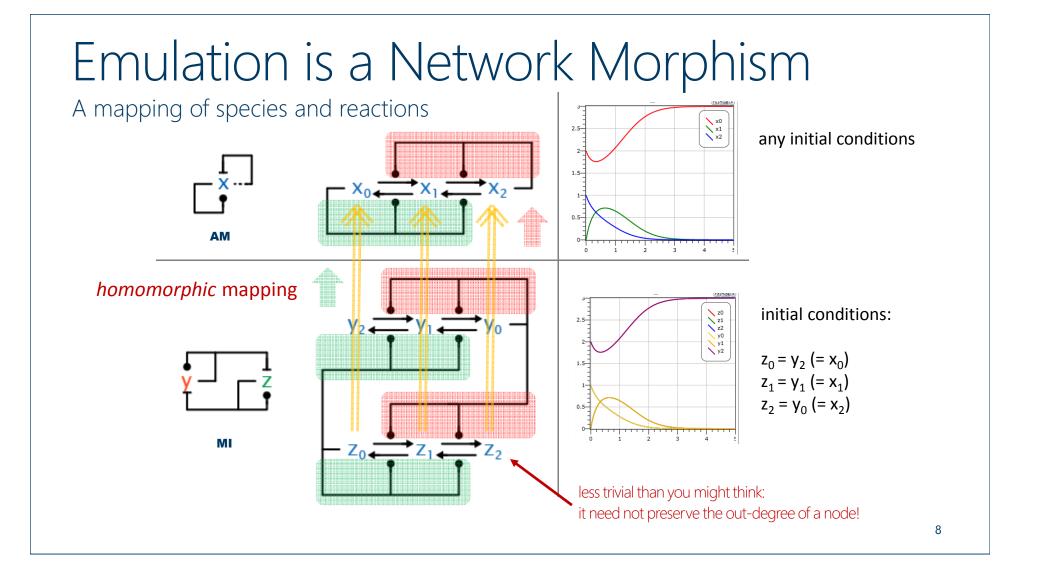


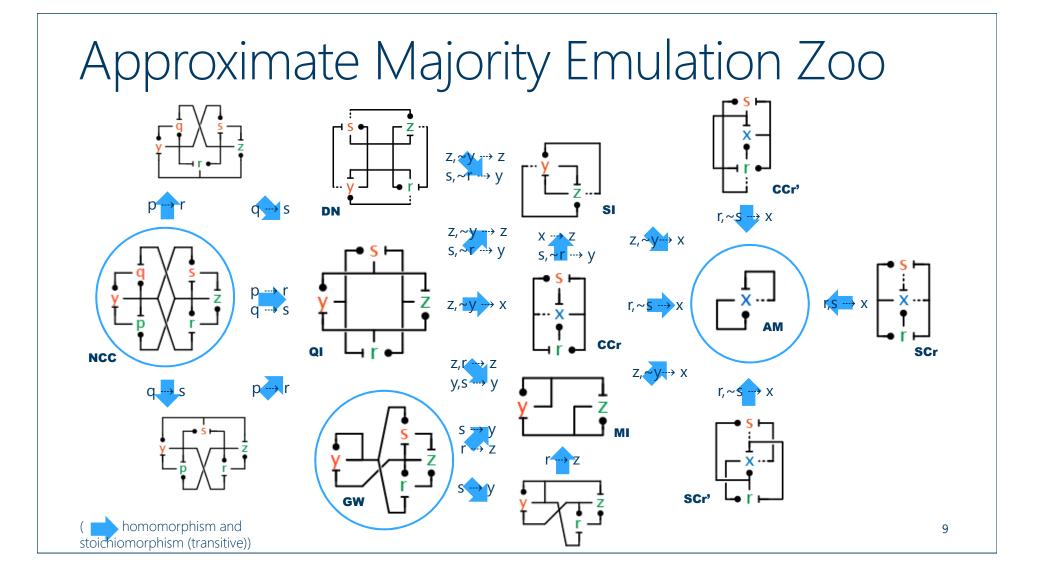


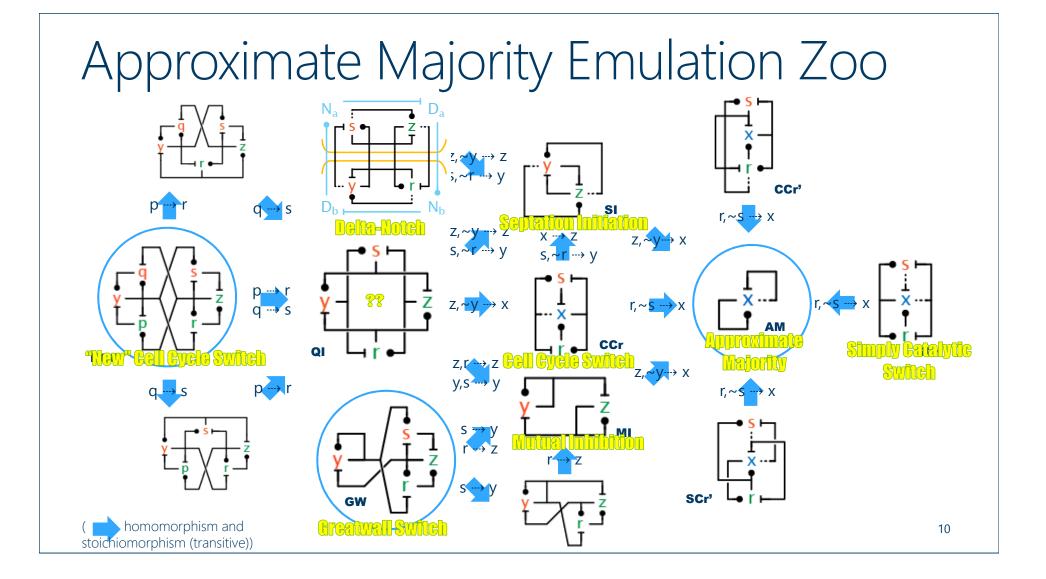
### Network Emulation: MI emulates AM

• For *any* rates and initial conditions of AM, we can find *some* rates and initial conditions of MI such that the (6) trajectories of MI retrace those (3) of AM:









# Emulation Theorem

Theorem: If  $m \in (S, R) \rightarrow (\hat{S}, \hat{R})$  is a CRN reactant morphism and stoichiomorphism then it is a CRN emulation

reactant morphism

$$\boldsymbol{m_{\mathcal{S}}}^{\mathrm{T}} \cdot \boldsymbol{\rho} = \widehat{\boldsymbol{\rho}} \cdot \boldsymbol{m_{\mathcal{R}}}^{\mathrm{T}}$$

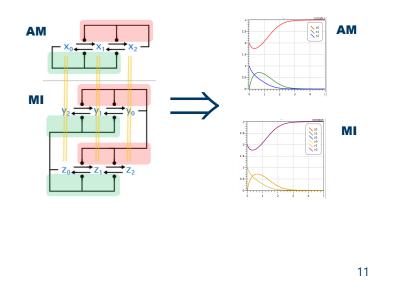
stoichiomorphism

emulation

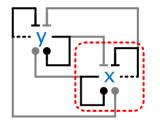
$$\forall \widehat{\boldsymbol{\nu}}. \ F(\widehat{\boldsymbol{\nu}} \circ m_{\mathcal{S}}) = \widehat{F}(\widehat{\boldsymbol{\nu}}) \circ m_{\mathcal{S}}$$

**F** is the *differential system* of (S, R), given by the law of mass action,  $\hat{\nu}$  is a state of  $(\hat{S}, \hat{R})$ .  $\varphi$  is the stoichiometric matrix and  $\rho$  is the related reactant matrix.  $m_S$  and  $m_R$  are the characteristic 0-1 matrices of the morphism maps  $m_S$  (on species) and  $m_R$  (on reactions). Homomorphism implies reactant morphism.

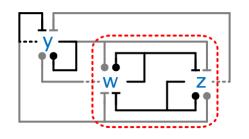
Thus, for *any initial conditions* of  $(\hat{S}, \hat{R})$  we can initialize (S, R) to match its trajectories. And also (another theorem), for *any rates* of  $(\hat{S}, \hat{R})$  we can choose rates of (S, R) that lead to emulation.



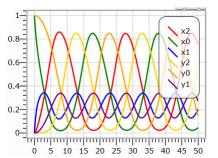
### Emulation in Context

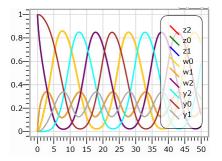


**AM-AM Oscillator** 



**AM-MI Oscillator** 





 $m \in MI \rightarrow AM$  is an emulation: it maps  $z \rightarrow x$  and  $\sim w \rightarrow x$ 

We can replace AM with MI in a context. The mapping m tells us how to wire MI to obtain an overall emulation:

Each influence crossing the dashed lines into x is replaced by a similar influence into both z and  $\sim w$ . The latter is the same as an opposite influence into w (shown).

Each influence crossing the dashed lines out of x is replaced by a similar influence from the same side of *either z or*  $\sim w$ . The latter is the same as a similar influence from the opposite side of w (shown), and the same as an opposite influence from the same side of w.

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