

# Molecules as Automata

**Luca Cardelli**

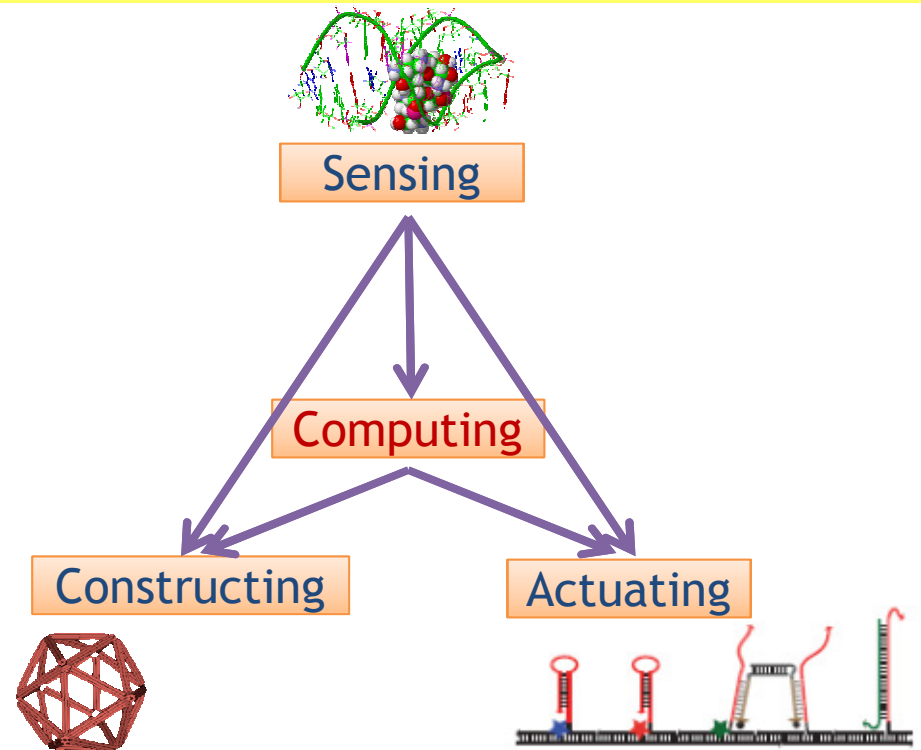
Microsoft Research

BIC-TA Beijing, 2009-10-17

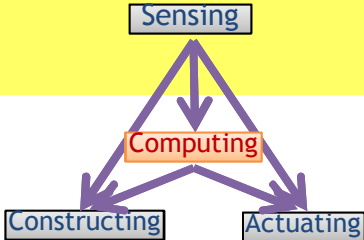
<http://lucacardelli.name>

# Nano Tasks

- Sensing
  - Reacting to forces
  - Binding to molecules
- Actuating
  - Releasing molecules
  - Producing forces
- Constructing
  - Spontaneous self-assembly
  - Catalyzed by stimuli
- Computing
  - All that under 'program control'
  - Analog: Signal Filtering, Amplification
  - Digital: Logical gates
- Nucleic Acids (DNA/RNA)
  - Probably the only materials that can perform all these functions.
  - Technology relatively well developed.
  - Can interface to biological entities (medical implications).

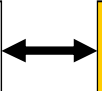


# Nano Computing



Higher-level languages

Discrete Chemistry



Process Algebra

Boolean Networks

Finite State Automata

Petri Nets

Abstract Machines



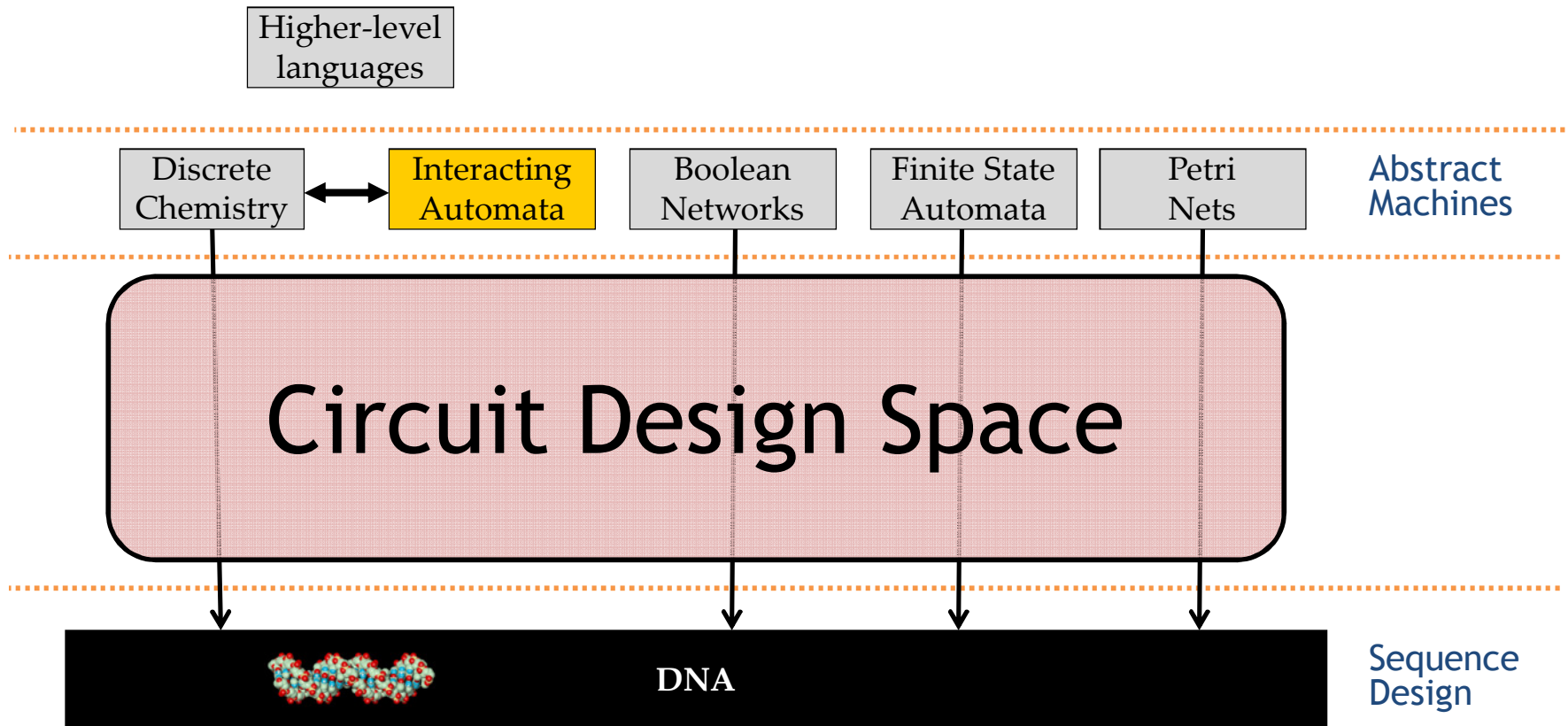
# What does DNA Compute?

- Electronics has *electrons*
  - All electrons are the same
  - All you can do is see if you have *few* ('False') or *lots* ('True') of electrons
  - Hence Boolean logic is at the basis of digital circuit design
  - Symbolic and numeric computation has to be encoded above that
  - But mostly we want to compute with symbols and numbers, not with Booleans
- DNA computing has *symbols* (DNA words)
  - DNA words are not all the same
  - **Symbolic computation** can be done *directly*
  - We can also directly use molecular concurrency
- **Process Algebra** as the 'Boolean Algebra' of DNA Computing
  - What are the 'gates' of symbolic concurrent computation?
  - That's what Process Algebra is about
  - (Process Algebra comes from the theory of concurrent systems)

# Implementing "Arbitrary" Computing Functions

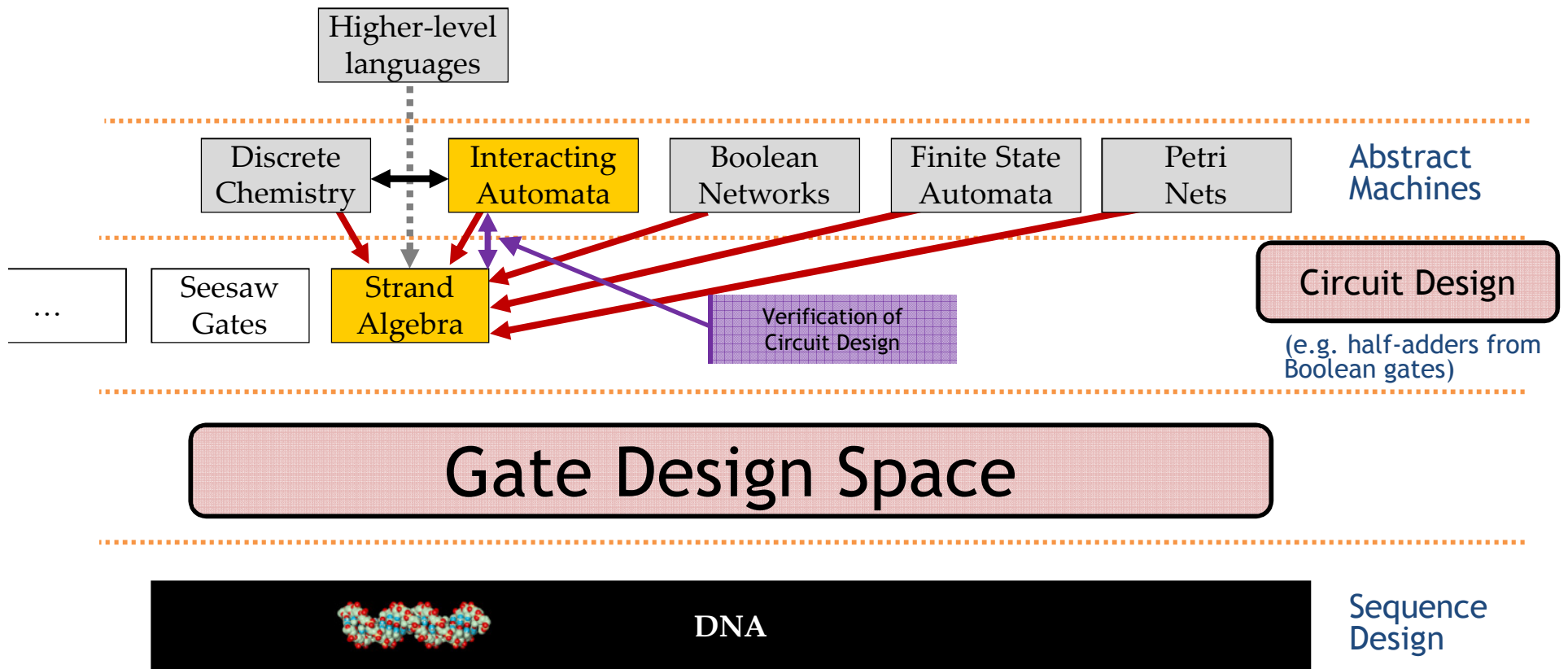
# DNA Compilation

Separating **Circuit Design** from **Gate Design**



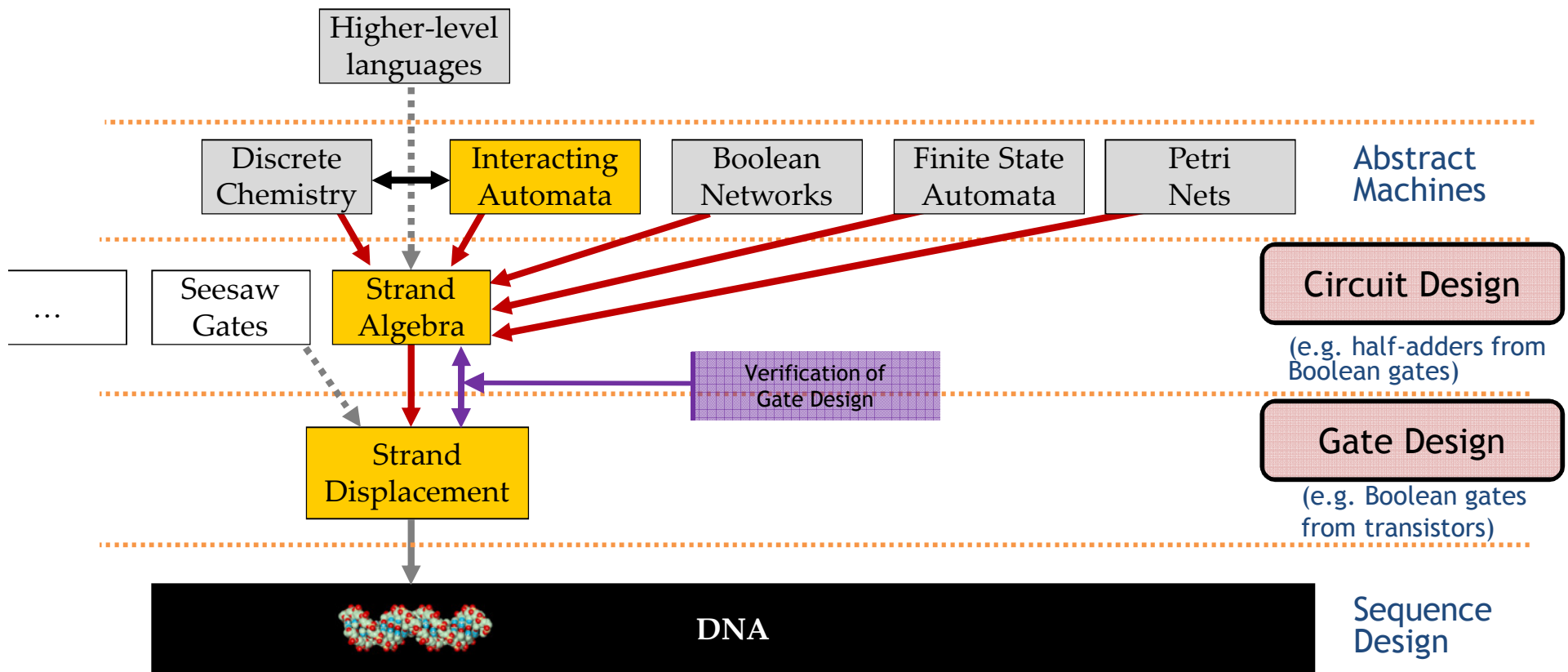
# DNA Compilation

## Separating Circuit Design from Gate Design



# DNA Compilation

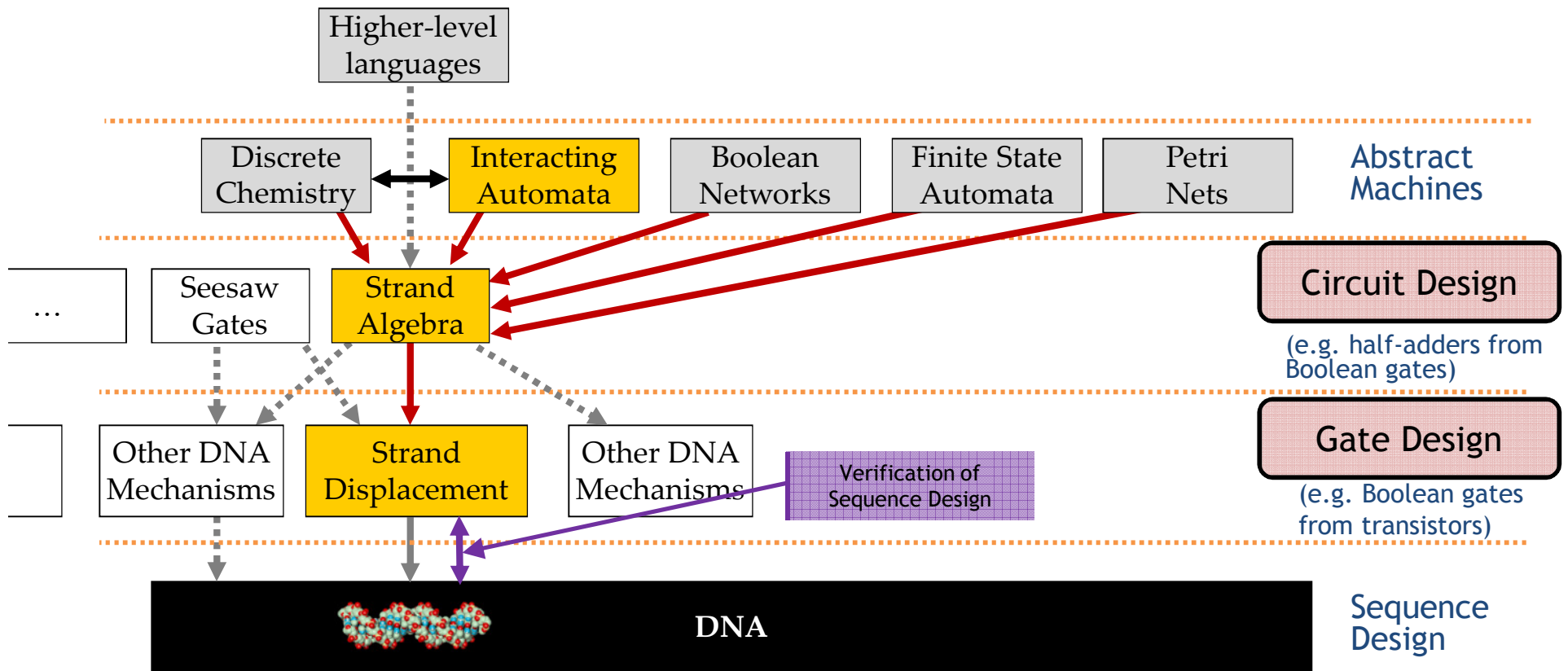
## Separating Circuit Design from Gate Design





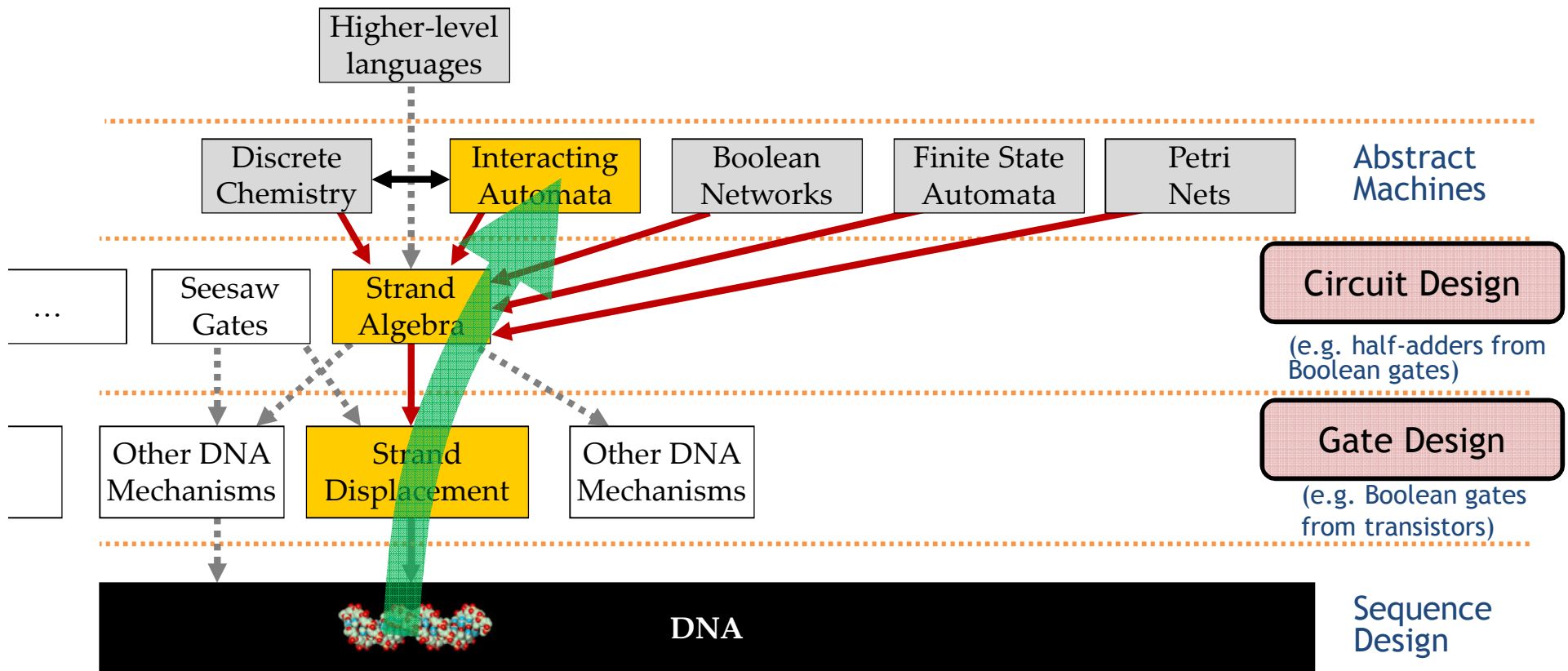
# DNA Compilation

## Separating Circuit Design from Gate Design



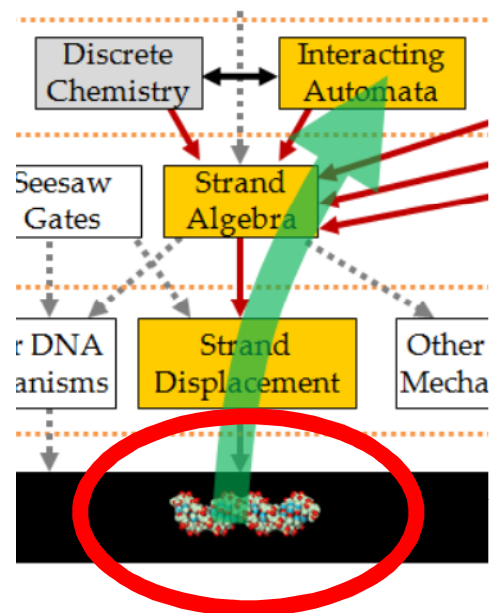
# DNA Compilation

## Separating Circuit Design from Gate Design

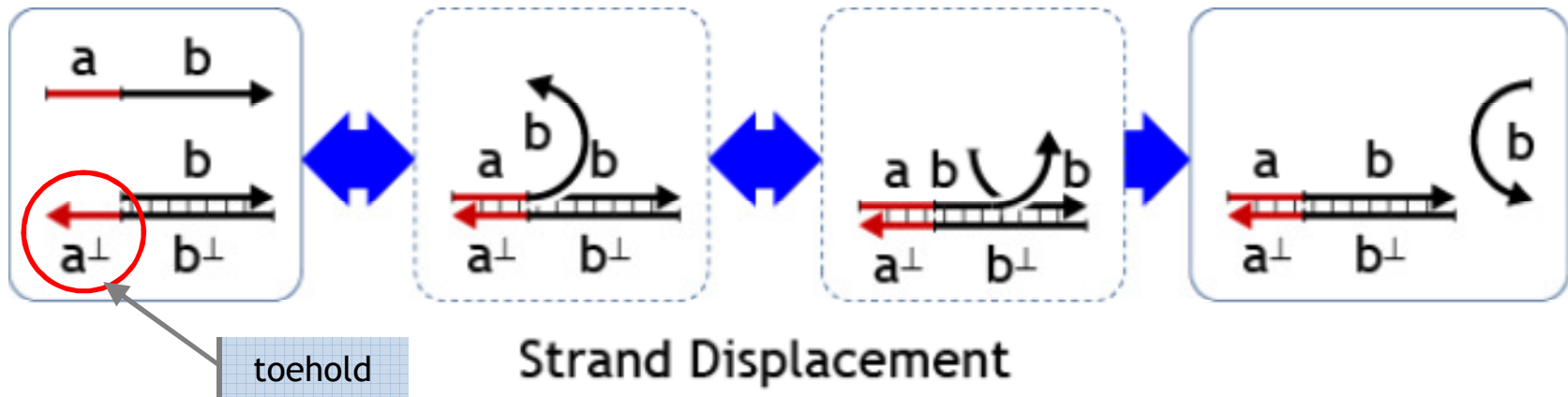


Rest of the talk: bottom up

# Computational Step Design

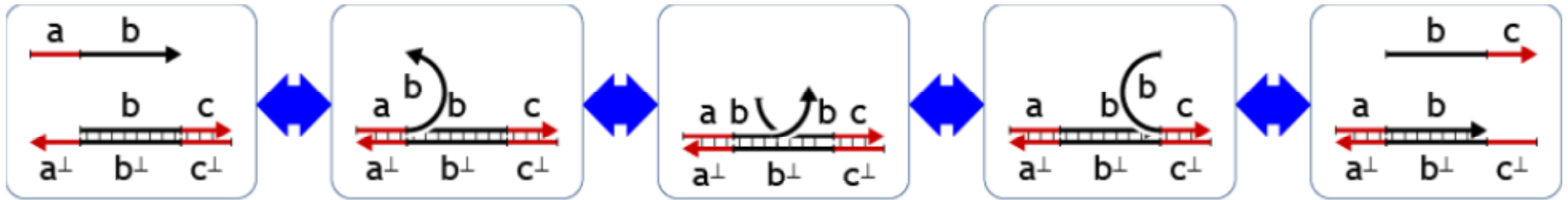


# Toehold Mediated Strand Displacement



Irreversible

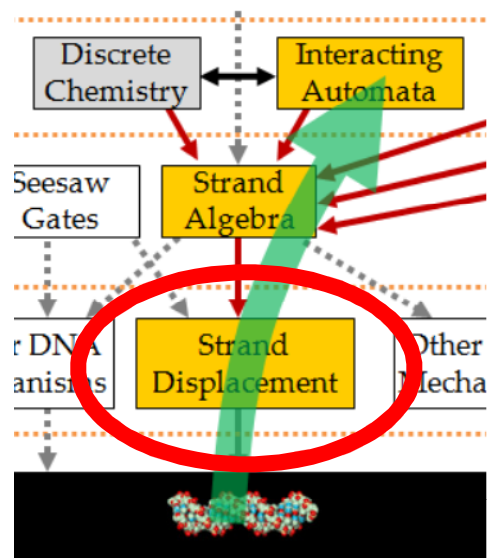
# Toehold Exchange



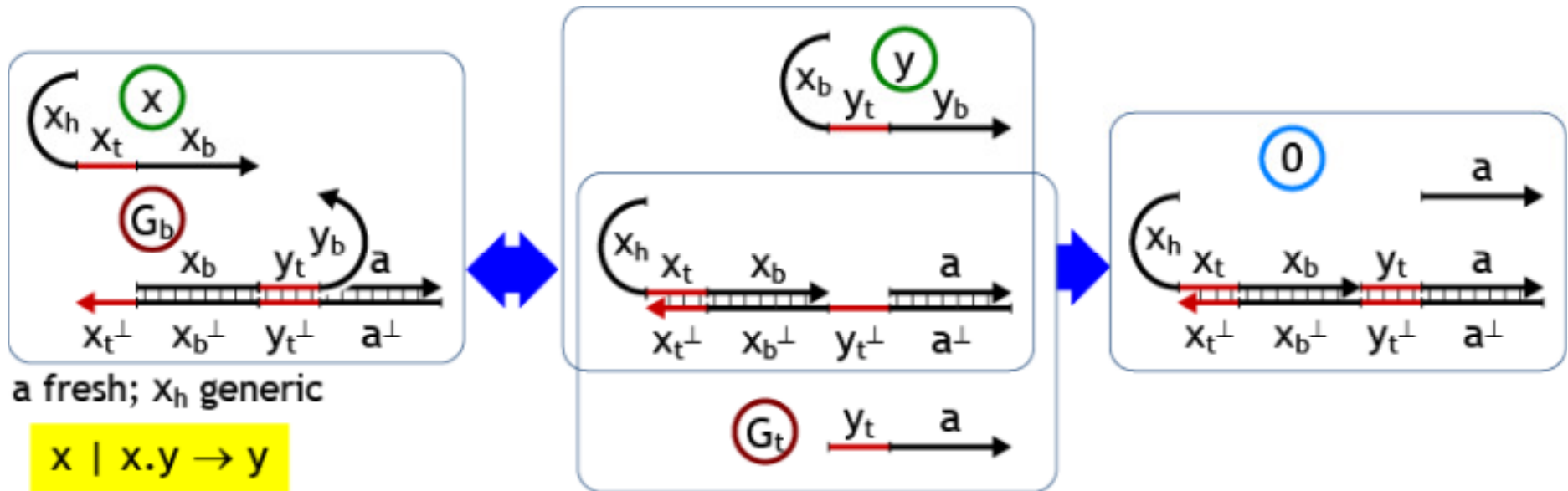
Toehold Exchange

Reversible

# Gate Design



# x.y Transducer Gate



$G_b, G_t$  (gate backbone and trigger) form the transducer.

Any history segment that is not determined by the gate structure is said to be ‘generic’ (can be anything).

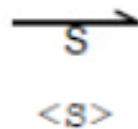
Any gate segment that is not a non-history segment of an input or output signal is taken to be ‘fresh’ (globally unique for the gate), to avoid possible interferences.

# Strand Displacement Language

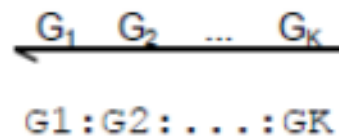
with Andrew Phillips

## A. Syntax of DNA molecules $D$

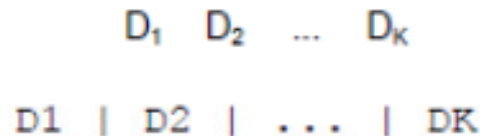
Upper strand with sequence complementary to  $S$



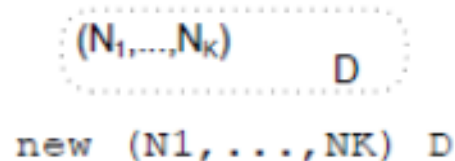
Molecule with segments  $G_1, \dots, G_K$



Parallel molecules  $D_1, \dots, D_K$

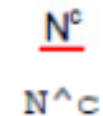


Molecules  $D$  with private domains  $N_1, \dots, N_K$

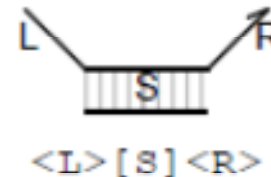


## B. Syntax of DNA segments $G$

Lower strand with toehold  $N^c$

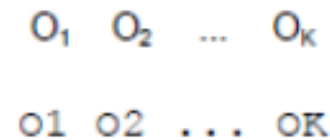


Double strand with sequence  $S$  and overhangs  $L, R$



## C. Syntax of DNA sequences $S, L, R$

Sequence of domains  $O_1, \dots, O_K$

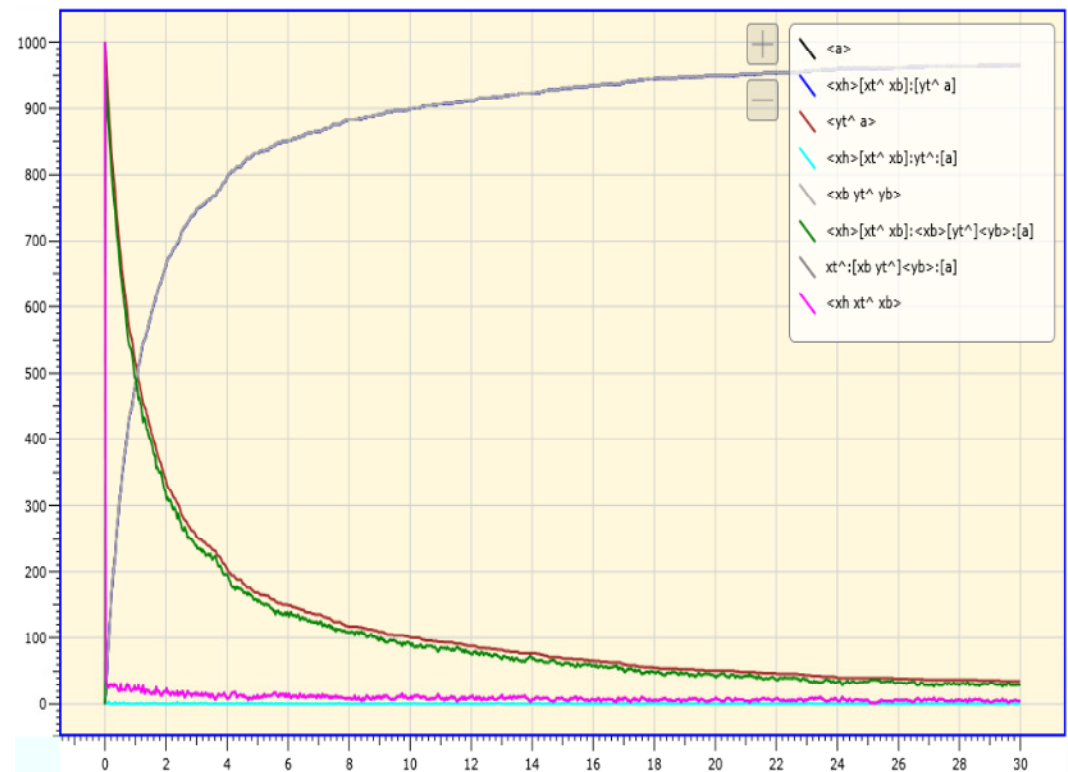
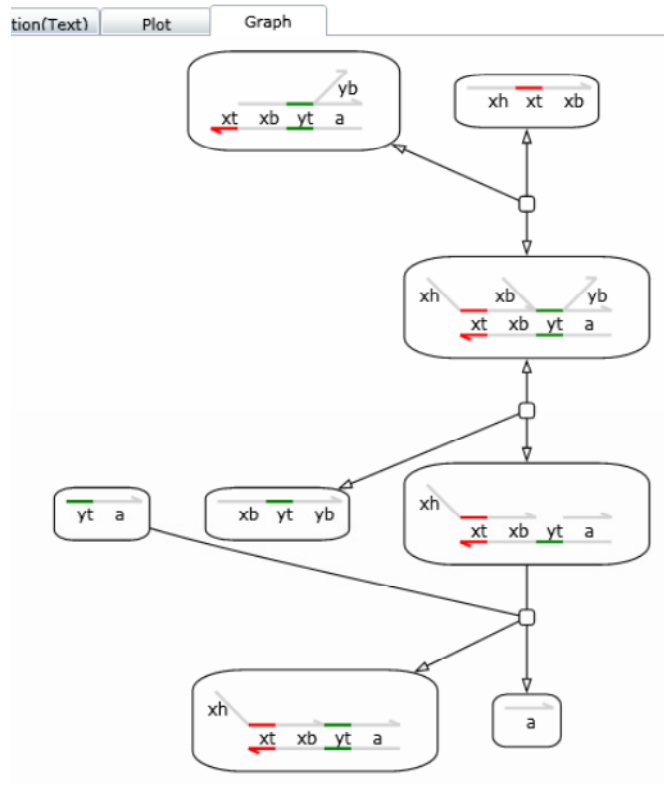
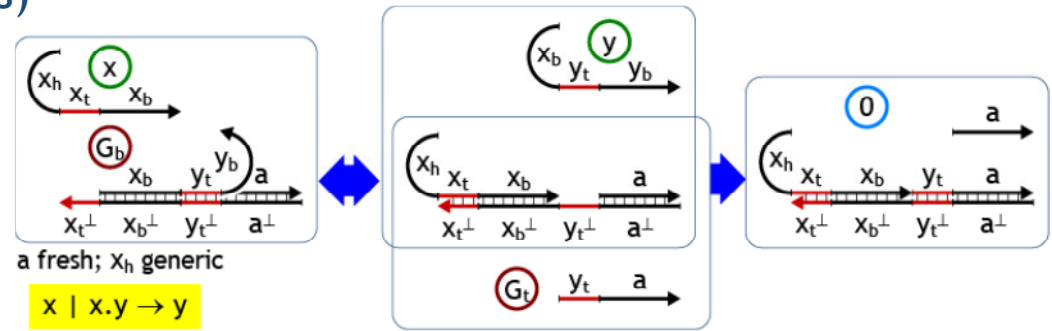




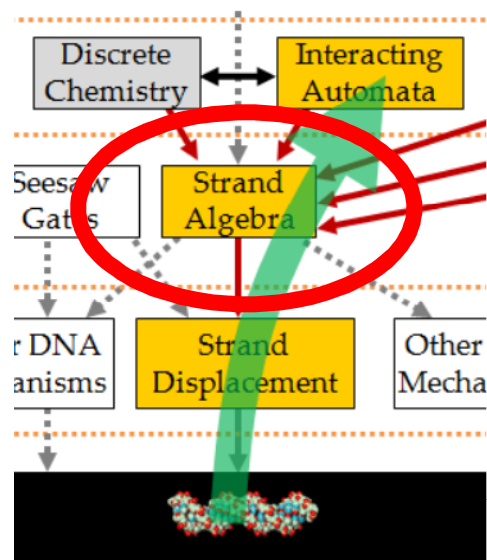
# Strand Displacement Simulation Tool

## Transducer gate $x.y$ (3 initial species)

```
directive sample 30.0 1000
new xt@1.0,1.0
new yt@1.0,1.0
( 1000 <xh xt^ xb>
| 1000 * xt^:[xb yt^]<yb>:[a]
| 1000 * <yt^ a>
)
```



# Circuit Design



# Strand Algebra

$n \times m$  gates

$P ::= x : [x_1, \dots, x_n] \cdot [y_1, \dots, y_m] : 0 : P | P : P^* \quad n \geq 1, m \geq 0$

$x$	is a <i>signal</i>
$[x_1, \dots, x_n] \cdot [y_1, \dots, y_m]$	is a <i>gate</i>
$0$	is an <i>inert solution</i>
$P   P$	is <i>parallel composition</i> of signals and gates
$P^*$	is a <i>population</i> (multiset) of signals and gates

## Reaction Rule

$x_1 | \dots | x_n | [x_1, \dots, x_n] \cdot [y_1, \dots, y_m] \rightarrow y_1 | \dots | y_m$

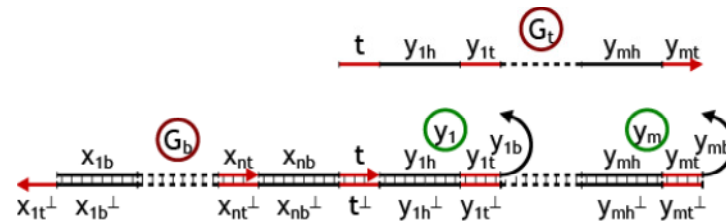
Equivalent to (stochastic) place-transition Petri Nets.

# Compiling Strand Algebra to DNA

$$P ::= x \mid [x_1, \dots, x_n] \cdot [y_1, \dots, y_m] \mid 0 \mid P \mid P \mid P^* \quad n \geq 1, m \geq 0$$

- $\text{compile}(x) =$  

- $\text{compile}([x_1, \dots, x_n] \cdot [y_1, \dots, y_m]) =$

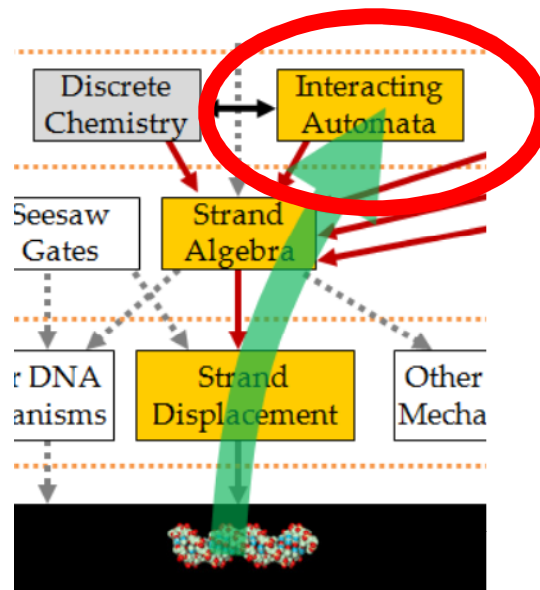


- $\text{compile}(0) =$  empty solution

- $\text{compile}(P \mid P') = \text{mix}(\text{compile}(P), \text{compile}(P'))$

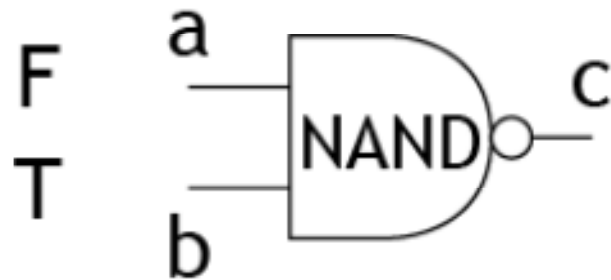
- $\text{compile}(P^*) = \text{population}(\text{compile}(P))$

# Abstract Machines



# Boolean Networks

## Boolean Networks to Strand Algebra



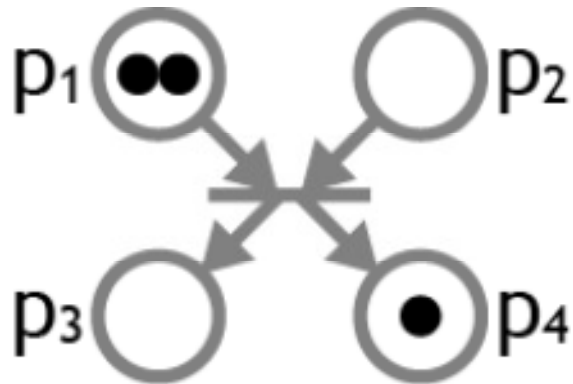
$$\begin{aligned} & ([a_F, b_F] \cdot c_T)^* \mid \\ & ([a_F, b_T] \cdot c_T)^* \mid \\ & ([a_T, b_F] \cdot c_T)^* \mid \\ & ([a_T, b_T] \cdot c_F)^* \mid \\ & a_F \mid b_T \end{aligned}$$

- This encoding is *compositional*, and can encode *any* Boolean network:
- multi-stage networks can be assembled (*combinatorial logic*)
  - network loops are allowed (*sequential logic*)

# Petri Nets

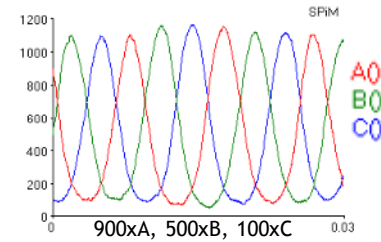
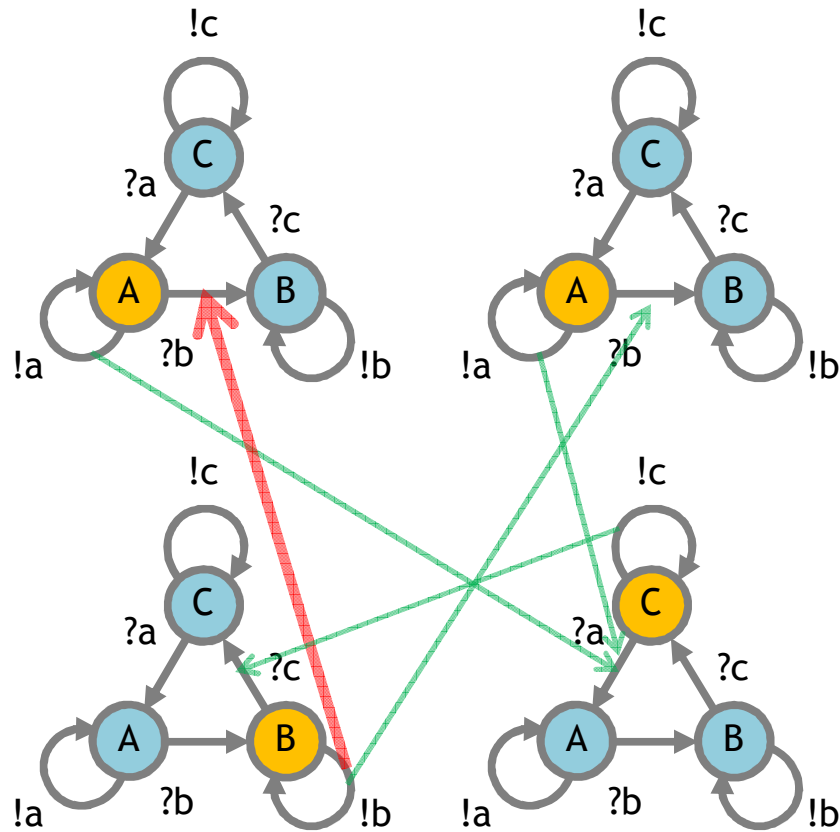
## Petri Nets to Strand Algebra

Transitions as Gates  
Place markings as Signals



$$([p_1, p_2] \cdot [p_3, p_4])^* \mid p_1 \mid p_1 \mid p_4$$

# Interacting Automata

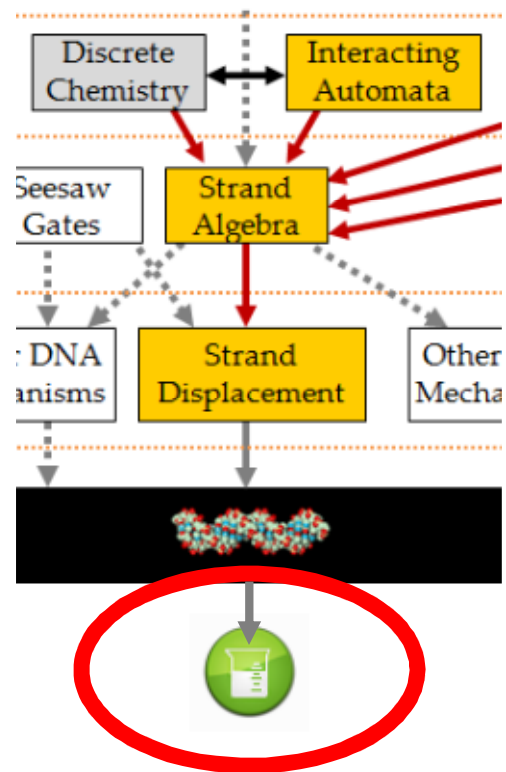


$$\begin{aligned}
 &([A, B]. [B, B])^* \mid \\
 &([B, C]. [C, C])^* \mid \\
 &([C, A]. [A, A])^* \mid \\
 &A \mid A \mid B \mid C
 \end{aligned}$$

This is a uniform population of identical automata,  
but heterogeneous populations of interacting automata can be similarly handled.



# Sequence Design



# Thermodynamic Sequence Design

**NUPACK** BETA  
nucleic acid package

Analysis Design Downloads

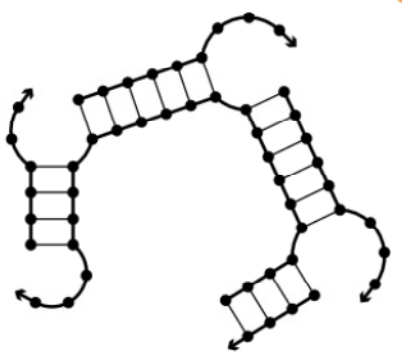
Input References Demos Help

Nucleic acid type:  RNA  DNA

Number of designs: 1

Target structure: (((...+((((...+((((...+((((+))))))))))))))... **Input**

Preview:

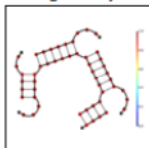


**NUPACK** BETA  
nucleic acid package

Analysis Design Downloads

Input Results References Demos Help

Designability summary



Sequence designs

Average percentage of correct nucleotides	Average number of incorrect nucleotides	GC content	Sequence
99.1%	0.475	74.5%	GGCCUC+GCAAGCACC+GCC AGCUUG+GCTC+GAGCGCTUG GCGCUUGC GCGCCGUG <b>Output</b>

Analyze

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<http://nupack.org/>

# Conclusions

# Conclusion

- Nucleic Acids
  - Programmable matter
- DNA Strand Displacement
  - A basic computational mechanism at the molecular level
- DNA Compilation
  - Abstract Machines (Boolean Networks, Petri Nets, Interacting Automata)
  - Via intermediate languages (Strand Algebra, Strand Displacement Language).
  - And sequence generation.
- Tools
  - Thermodynamic analysis.
  - Simulation.
  - Verification/Optimization (not yet).
- References
  - D. Soloveichik, G. Seelig, E. Winfree. DNA as a Universal Substrate for Chemical Kinetics Proc. DNA14.
  - L. Cardelli. Strand Algebras for DNA Computing. Proc. DNA15.
  - L. Cardelli, A. Phillips. A Programming Language for Composable DNA Circuits. Royal Society Interface Journal.



Q?

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