Molecular Programming

Luca Cardelli

Microsoft Research

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http://lucacardelli.name

Nano Tasks

- Sensing
 - Reacting to forces
 - o Binding to molecules
- Actuating
 - Releasing molecules
 - \circ Producing forces
- Constructing
 - By spontaneous self-assembly
 - Catalyzed by stimuli
- Computing
 - All that under 'program control'
 - Analog: Signal Filtering, Amplification
 - Digital: Logical gates
- Nucleic Acids (DNA/RNA)
 - Probably the only materials that can perform all these functions.
 - Technology relatively well developed.
 - Can interface to biological entities.



Compositionality

- Sensors and Actuators at the 'edge' of the system
 - They can use disparate kinds of inputs (sensors) and outputs (actuators)
- The 'kernel' of the system computes
 - <u>Must</u> use uniform inputs and outputs
- Compositionality in the kernel
 - Supporting 'arbitrary' computing complexity
 - The output of each computing components must be the same kind of 'signal' as the input
 - If the inputs are voltages, the outputs must be voltages
 - If the inputs are proteins, the outputs must be proteins
 - If the outputs are photons the inputs must be photons
 - $\circ~$ If the inputs are DNA, the outputs must be DNA
 - What should our nano-signals be?

What does DNA Compute?

• Electronics has *electrons*

- \circ All electrons are the same
- All you can do is see if you have *few* ('False') or *lots* ('True') of electrons
- \circ Hence Boolean logic is at the basis of digital circuit design
- $\circ~$ Symbolic and numeric computation has to be encoded above that
- But mostly we want to compute with symbols and numbers, not with Booleans
- DNA computing has *symbols* (DNA words)
 - \circ DNA words are not all the same
 - Symbolic computation can be done *directly*
 - We can also directly use molecular concurrency
- Process Algebra as the 'Boolean Algebra' of DNA Computing
 - What are the 'gates' of symbolic concurrent computation?
 - That's what Process Algebra is about
 - (Process Algebra comes from the theory of concurrent systems)

Implementing "Arbitrary" Computing Functions









Separating Circuit Design from Gate Design



Rest of the talk: bottom up

Toehold Mediated Strand Displacement



Strand Displacement Reaction



x.y Transducer Gate



 G_b, G_t (gate backbone and trigger) form the transducer.

Any history segment that is not determined by the gate structure is said to be 'generic' (can be anything).

Any gate segment that is not a non-history segment of an input or output signal is taken to be 'fresh' (globally unique for the gate), to avoid possible interferences.

Strand Displacement Intermediate Language



Syntax



Strand Displacement Simulation Tool

1 Transducer gate x.y (3 initial species) $(x_b y_t)$ directive sample 30.0 1000 (x)y_b X_h x_t new xt@1.0,1.0 \bigcirc а new yt@1.0,1.0 (1000/ <xh xt^ xb> * xt^:[xb yt^]<yb>:[a] $\mathbf{x}_{\mathbf{b}}$ | 1000 а | 1000 * <yt^ a> $X_t^{\perp} \quad X_b^{\perp}$ Yt⊥ a⊥ X_b⊥ yt⊥ X_b⊥ Xt⊥ a⊥ a fresh; X_h generic y_t a **G** $x \mid x.y \rightarrow y$ Graph tion(Text) Plot +yb 1000-<a> xh xt xb xt xb yt a <xh>[xt^ xb]:[yt^ a] 900-<yt^ a> <xh>[xt^ xb]:yt^:[a] 800-<xb yt^ yb> < xh>[xt^ xb]:<xb>[yt^]<yb>:[a] 700xb yb xh xt^:[xb yt^]<yb>:[a] xt xb yt a <xh xt^ xb> 600-500-400xh yt a xb yt yb xt xb yt a 300-200-100а xt xb yt a 0-10 12 14 16 18 20 22 24 26 28 30

Strand Algebra



Strand Algebra



Reaction Rule

$$x_1 | ... | x_n | [x_1,...,x_n].[y_1,...,y_m] \rightarrow y_1 | ... | y_m$$

Equivalent to (stochastic) place-transition Petri Nets.

Compiling Strand Algebra to DNA

P ::= x : $[x_1,..,x_n]$. $[y_1,..,y_m]$: 0 : P|P : P* n≥1, m≥0

• compile(x) = $(x_h x_t \otimes x_h)$

- compile(0) = empty solution
- occompile(P | P') = mix(compile(P), compile(P'))
- compile(P*) = population(compile(P))

Computational Abstractions



Boolean Networks

Boolean Networks to Strand Algebra





This encoding is *compositional*, and can encode *any* Boolean network:

- multi-stage networks can be assembled (combinatorial logic)
- network loops are allowed (sequential logic)

Petri Nets

Petri Nets to Strand Algebra

Transitions as Gates Place markings as Signals



([p₁,p₂].[p₃,p₄])*| p₁|p₁|p₄

Experiments



Sequence Design

NUPACK BETA nucleic acid package



NUPACK BETA nucleic acid package

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Results					Help		
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Conclusions

Conclusion

Nucleic Acids

• Programmable matter

• DNA Strand Displacement

 $\circ~$ A computational mechanism at the molecular level

• DNA Compilation

- o High-level languages (Boolean Networks, Petri Nets, Interacting Automata)
- Intermediate languages (Strand Algebra, Strand Displacement Language).
- Sequence generation.

• Tools

- Thermodynamic analysis.
- $\circ~$ Simulation.
- Verification/Optimization (not yet).



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