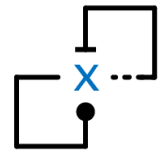
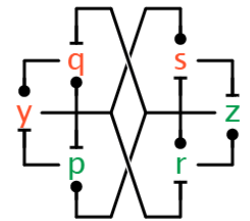


The Cell Cycle Switch Computes Approximate Majority

Luca Cardelli, Microsoft Research & Oxford University

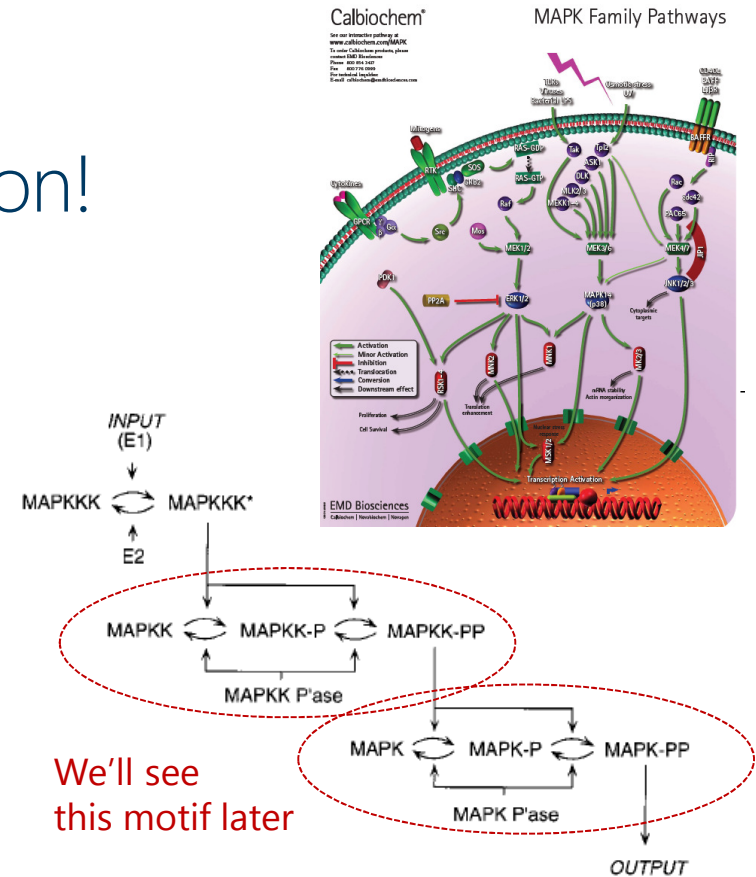
Joint work with Attila Csikász-Nagy, Fondazione Edmund Mach & King's College London

Iowa State University, Robert Stewart Distinguished Lecture, 2014-05-01



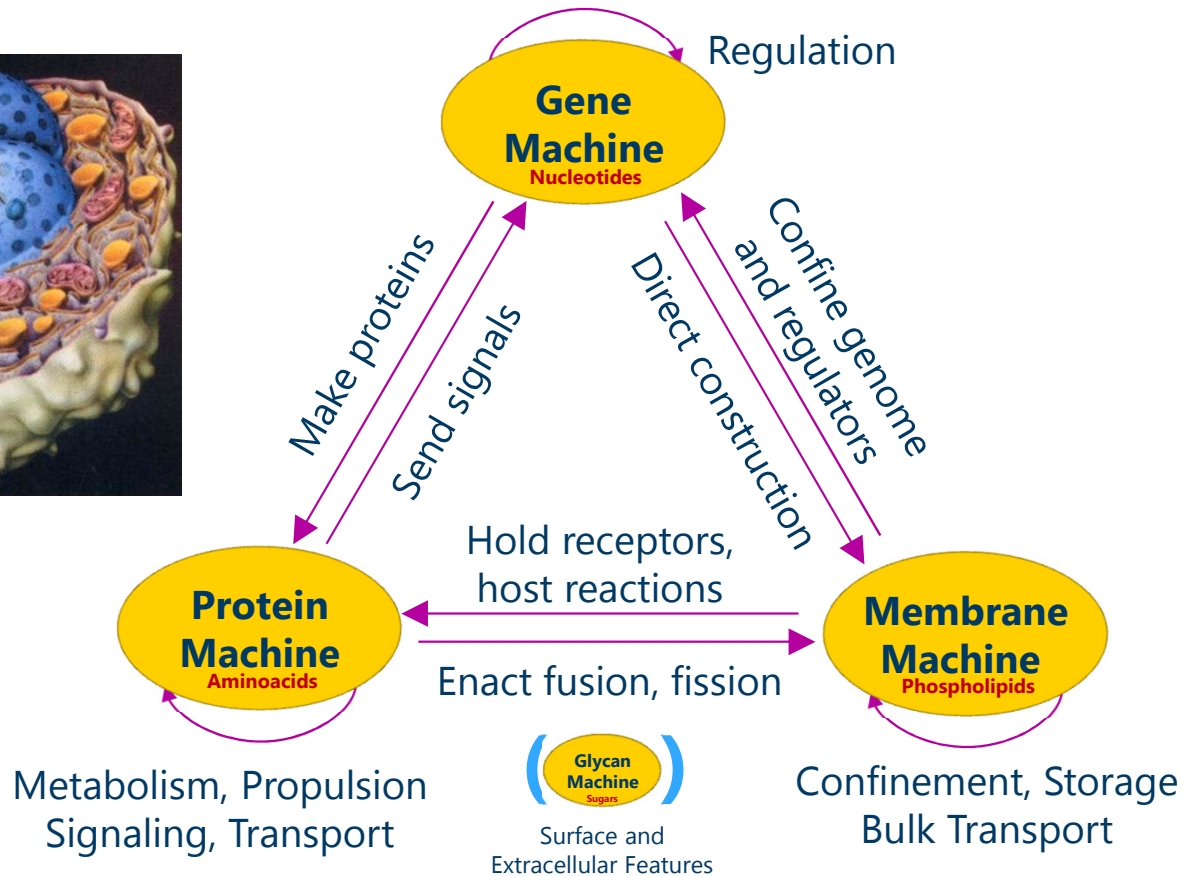
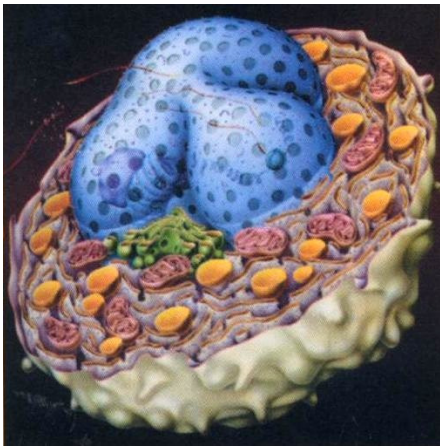
Cells Compute

- No survival without computation!
 - Finding food
 - Avoiding predators
- How do they compute?
 - *Clearly* doing "information processing"
 - But can we actually **catch** nature running an (optimal) *algorithm*?



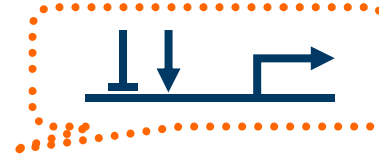
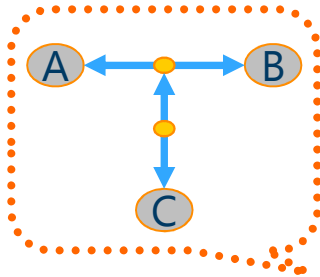
[Ultrasensitivity in the mitogen-activated protein cascade](#), Chi-Ying F. Huang and James E. Ferrell, Jr., 1996, *Proc. Natl. Acad. Sci. USA*, 93, 10078-10083.

Abstract Machines of Biology



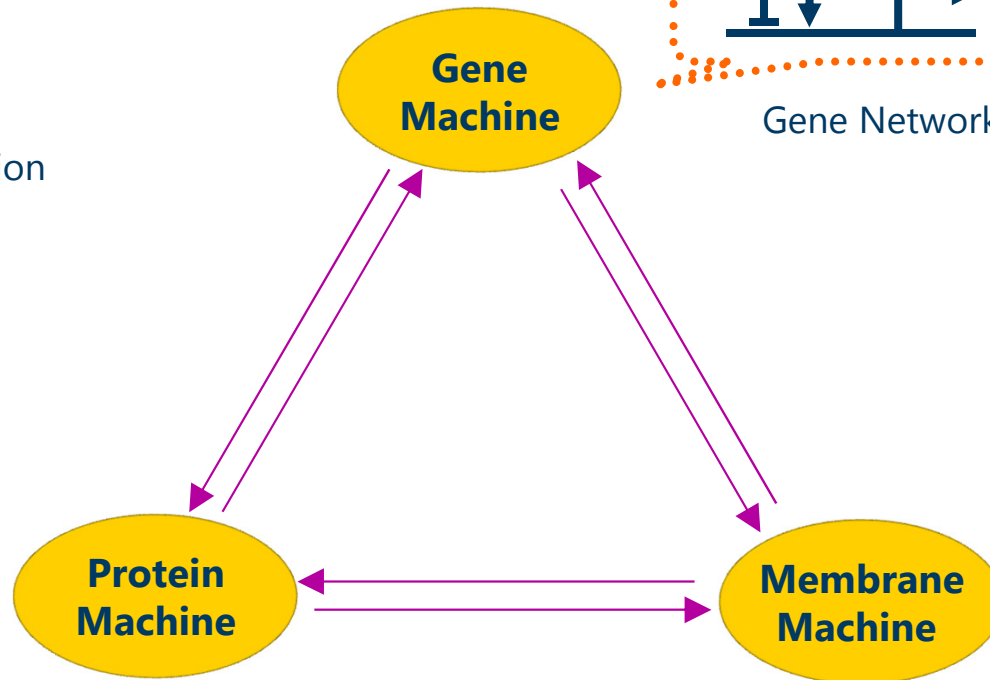
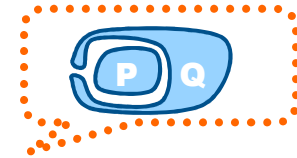
Biological Languages

Molecular Interaction Maps



Gene Networks

Transport Networks



⇒ algorithms

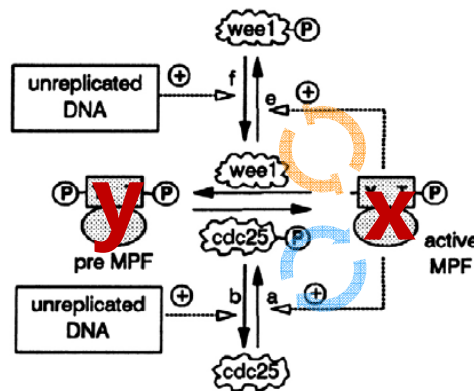
How to build a good switch

The Cell Cycle Switch

Universal control mechanism regulating onset of M-phase

Paul Nurse

- This basic network is **universal in Eukaryotes** [P. Nurse]
 - The *switching function* and the *basic network* is *the same* from yeast to us.
 - In particular detail, in frog eggs:



Double positive feedback on x
 Double negative feedback on y
 No feedback on y
 Why ???

Journal of Cell Science 106, 1153-1168 (1993)
 Printed in Great Britain © The Company of Biologists Limited 1993

Numerical analysis of a comprehensive model of M-phase control in *Xenopus* oocyte extracts and intact embryos

Bela Novak* and John J. Tyson†

Department of Biology, Virginia Polytechnic Institute and State University, Blacksburg, Virginia 24060-0406, USA

*Permanent address: Department of Agricultural Chemical Technology, Technical University of Budapest, 1521 Budapest Gellert Ter 4, Hungary

†Author for correspondence

- The function is very well-studied. But why this network structure?
- That is, **why this peculiar algorithm?**

How to Build a Good Switch

- What is a “good” switch?
 - We need first a **bistable** system: one that has two *distinct* and *stable* states. I.e., given any initial state the system must settle into one of two states
 - The settling must be **fast** (not get stuck in the middle for too long) and **robust** (must not spontaneously switch back)
 - Finally, we need to be able to **flip** the switch by external inputs
- “Population protocol” switches
 - Identical agents (‘**molecules**’) in a population start in some state, say x or y
 - A pair of agents is chosen randomly at each step, they interact (‘**collide**’) and change state
 - The whole population must eventually agree on a majority value (**all-x or all-y**) with probability 1

A Bad Algorithm

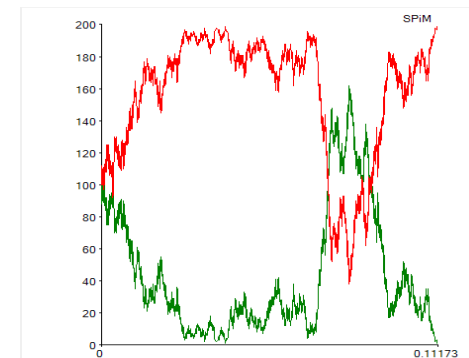
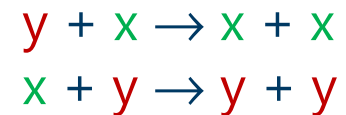
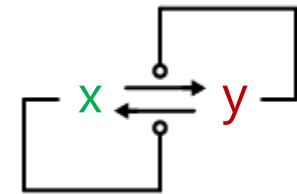
- Direct Competition

- x catalyzes the transformation of y into x
- y catalyzes the transformation of x into y
- when all-x or all-y, it stops

- This system has two end states, but

- Convergence to an end state is slow (a random walk)
- Any perturbation of an end state can start a random walk to the other end state (hence not really *bistable*)

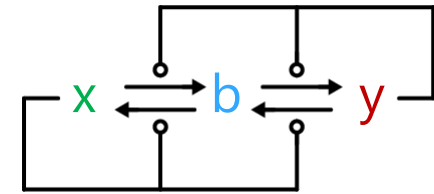
catalysis 



A Very Good Algorithm

- Approximate Majority (AM)
 - Third, undecided, state b
 - Disagreements cause agents to become undecided
 - Undecided agents believe any non-undecided agent
- With high probability, for n agents
 - The total number of interactions before converging is $O(n \log n)$
 \Rightarrow fast (optimal)
 - The final outcome is correct if the initial disparity is $\omega(\sqrt{n} \log n)$
 \Rightarrow solution states are robust to perturbations
- Logarithmic time bound in parallel time
 - *Parallel time* is the number of steps divided by the number of agents
 - In parallel time the algorithm converges with high probability in $O(\log n)$

catalysis 

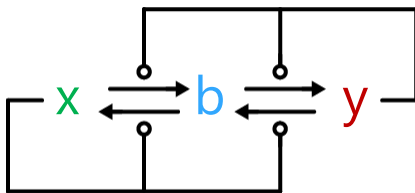


Dana Angluin · James Aspnes · David Eisenstat

A Simple Population Protocol for Fast Robust Approximate Majority

A Biological Implementation

Approximate Majority (AM)



Bistable
Even when $x=y$ (stochastically)

Fast
 $O(\log n)$ convergence time

Robust to perturbation
above a threshold, initial majority wins *whp*

Dana Angluin · James Aspnes · David Eisenstat

A Simple Population Protocol for Fast Robust
Approximate Majority

Epigenetic Switch

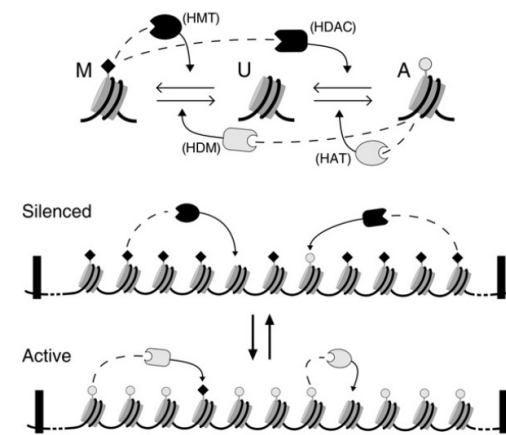


Figure 1. Basic Ingredients of the Model

Theory

Cell

Theoretical Analysis of Epigenetic
Cell Memory by Nucleosome Modification

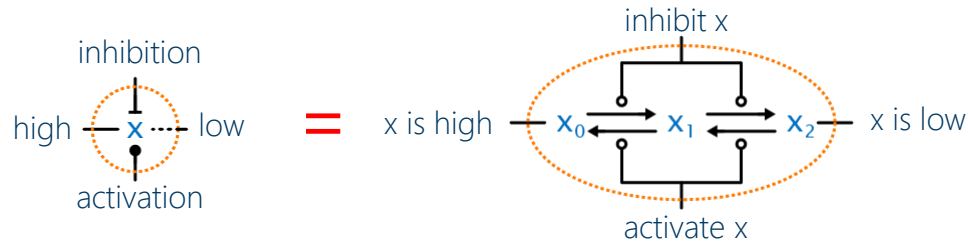
Ben B. Doak,^{1,2} Misha A. Michor,^{1,3} Kim Sjögreen,^{1,2} and Genevieve Thori¹
¹Center for Models of Life, Niels Bohr Institute, Copenhagen Ø, Denmark
²Department of Molecular and Biomedical Science, University of Adelaide, SA 5005, Australia
³Department of Molecular Biology, University of Copenhagen, Copenhagen N, Denmark
Correspondence: sjoegreen@bionik.au.dk
DOI: 10.1016/j.cel.2017.02.012

Back to Biology

- The AM algorithm has ideal properties for settling a population into one of two states
- Seems like this would be useful in Biology
 - Can we find biological implementations of this algorithm?
 - Could it be related to the cell cycle switch?

Relating Algorithms and Dynamical Systems

Influence Nodes



Usually modeled by sigmoid (e.g. Hill or Reinitz) functions



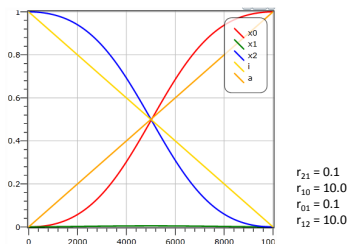
Functional Motifs in Biochemical Reaction Networks
John J. Tyson¹ and Bela Novak²

$$\frac{dX_i}{dt} = \gamma_i \frac{[A_i(1-X_i) - B_i X_i]}{A_i + B_i}, \quad i = 1, \dots, N.$$

$$A_i = \exp\left(\alpha_i \left(\alpha_{i0} + \sum_{j=1}^i \alpha_{ij} X_j\right)\right), \quad B_i = \exp\left(\beta_i \left(\beta_{i0} + \sum_{j=1}^i \beta_{ij} X_j\right)\right).$$

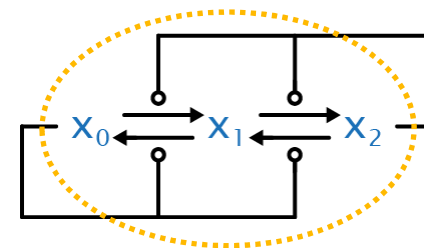
We model them by 4 mass action reactions over 3 species x_0, x_1, x_2

They actually implement a Hill function of coefficient 2:

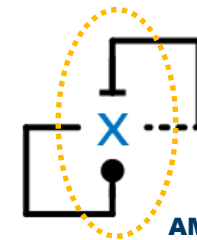


activation ●
inhibition T
catalysis ○

Approximate Majority

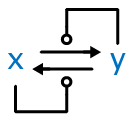


=

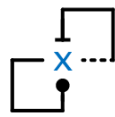


In Previous Work

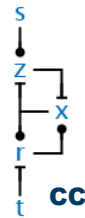
activation
inhibition
catalysis



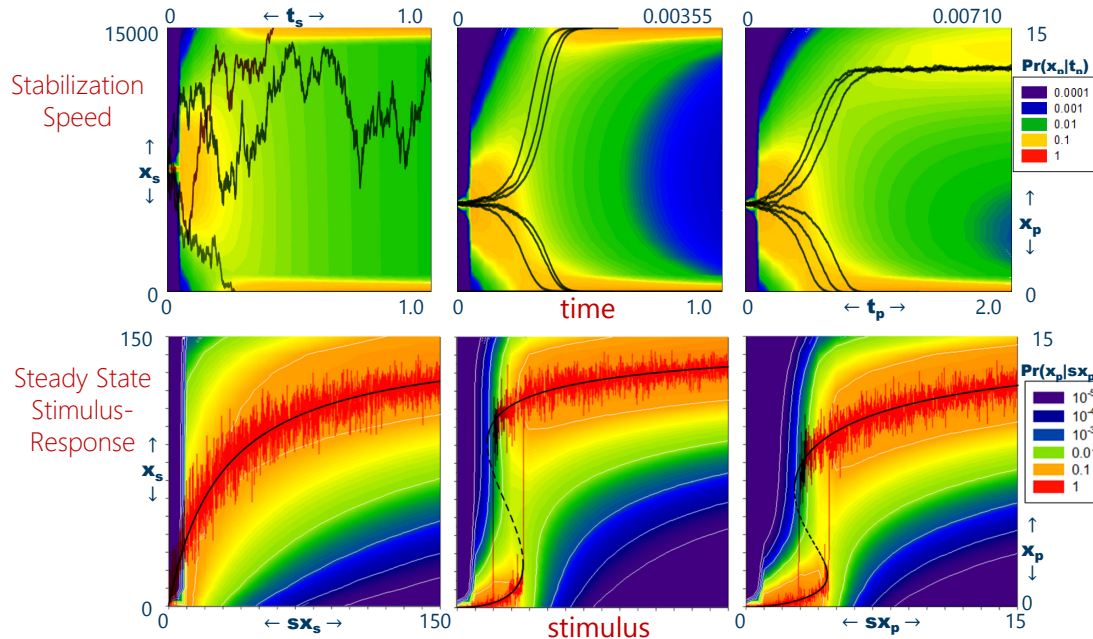
(a "bad" switch) **DC**



AM



CC



The "classical" Cell Cycle Switch CC approximates AM performance



OPEN The Cell Cycle Switch Computes Approximate Majority
 SUBJECT AREAS: COMPUTATIONAL BIOLOGY
 Luca Cardelli¹ & Anilko Csikász-Nagy^{2,3}

CC converges in $O(\log n)$ time (like AM) (but 2x slower than AM, and does not fully switch)

Symmetrical initial conditions ($x_0 = x_1 = x_2$)

Black lines: high-count stochastic simulation traces
 Color: full probability distribution of low-count system

Hor axis is *time*.

AM shows hysteresis (like CC)

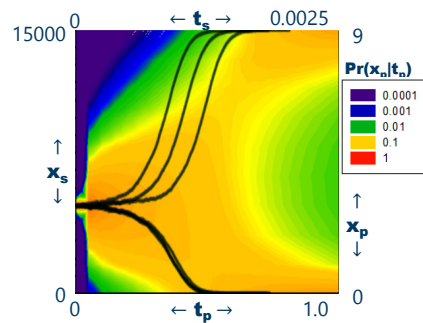
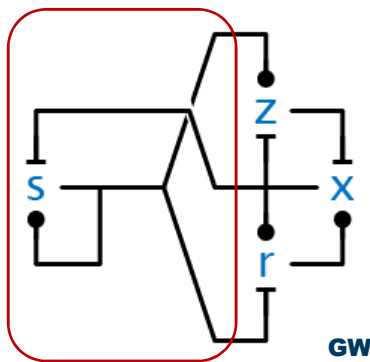
Black lines: deterministic ODE bifurcation diagrams
 Red lines: medium-count stochastic simulations
 Color: full probability distribution of low-count system

Hor axis is *stimulus* pushing towards x_0 against fixed bias.

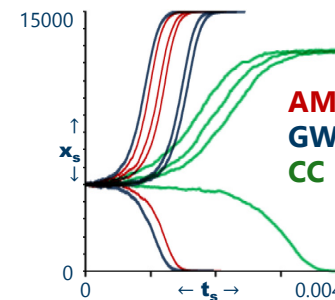
There is an *obvious* bug in CC performance!

Nature fixed the bug!

- There is another known feedback loop by which x suppresses s "in retaliation" via the so-called **Greatwall** loop; s and x are antagonists: they are **the two halves of the switch**, mutually inhibiting each other (through intermediaries).
- Also, s and t happen to be the same molecule ($=s$)



Full activation!

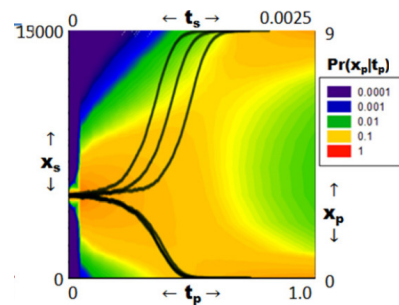


Faster too!

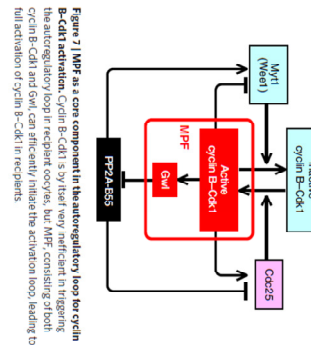
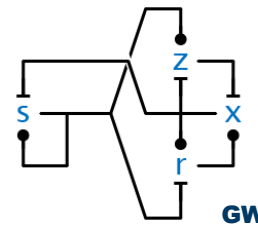
- The "classical" cell cycle switch seems to be only half of the picture: the extra feedback completes it **algorithmically** and makes it as good as AM.

In Previous Work

- GW is better!
 - Fully switchable, just as fast as AM
 - GW *emulates* AM



- That same week:
 - The Greatwall loop is a **necessary** component of the switch
 - So, nature fixed CC!



The Cell Cycle Switch Computes Approximate Majority

SUBJECT AREAS:
COMPUTATIONAL
BIOLOGY

Luca Cardelli¹ & Attila Csikász-Nagy^{2,3}



ARTICLE

Received 6 Jul 2012 | Accepted 14 Aug 2012 | Published 11 Sep 2012

DOI: 10.1038/ncomms2062

Greatwall kinase and cyclin B-Cdk1 are both critical constituents of M-phase-promoting factor

Masatoshi Hara^{1,†}, Yusuke Abe^{1,†}, Toshiaki Tanaka², Takayoshi Yamamoto^{1,†}, Eiichi Okumura³ & Takeo Kishimoto¹

Networks and Morphisms

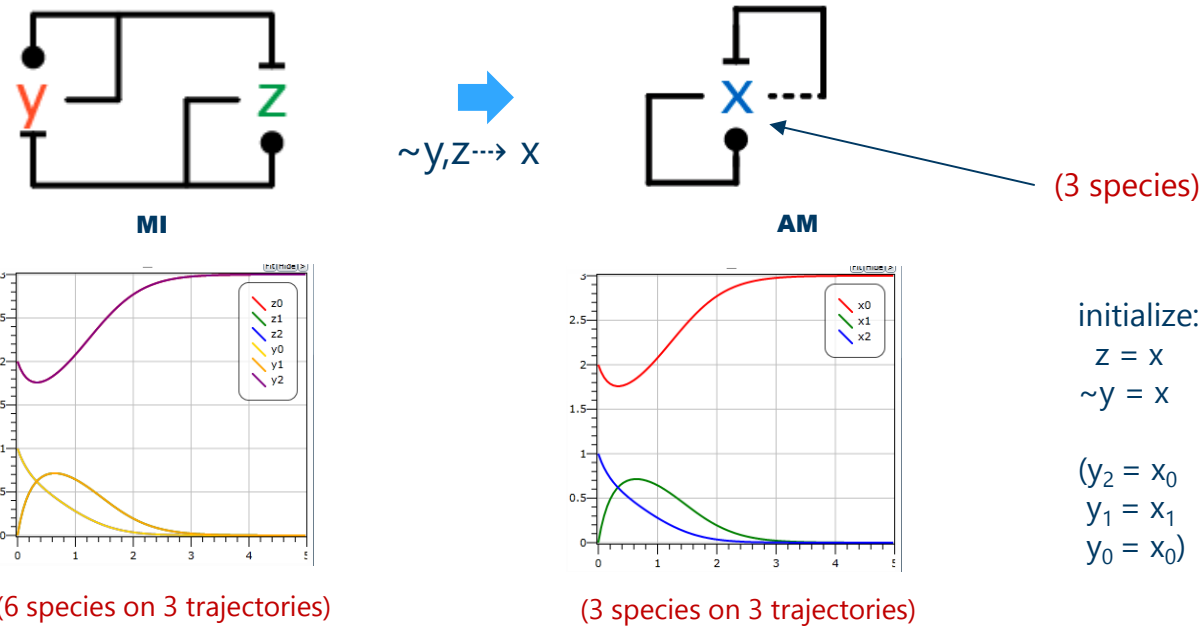
A Theory of Network Emulation

(with thanks to David Soloveichik)

- So far, evidence is empirical
 - Specific simulations based on a choice of parameters
- But indeed...
 - We can show that, GW, NCC, etc. are *exactly* and *always* as good as AM
 - Where *exactly* means *numerically* as good, not just in the same complexity class
 - And *always* means for *any* choice of rates and initial conditions
- A network *emulates* another network:
 - When it can *exactly* reproduce the kinetics of another network for *any* choice of rates and initial conditions
 - We aim to show that the cell cycle switch can emulate AM in that sense
 - And moreover that the emulation is *algorithmic*: it is determined by network structure

Network Emulation: MI emulates AM

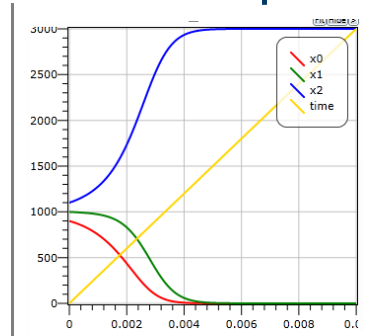
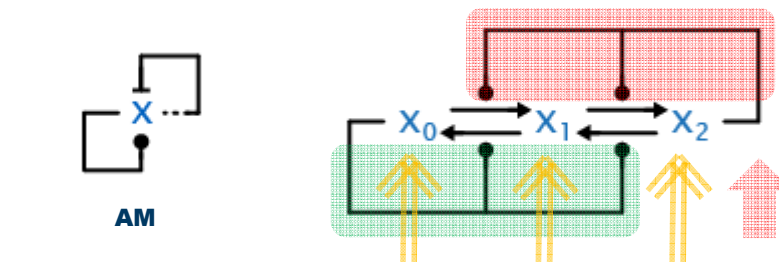
- For *any* rates and initial conditions of AM, we can find *some* rates and initial conditions of MI such that the (6) trajectories of MI retrace those (3) of AM:



- How do we find these matching parameters? By a **network morphism!**

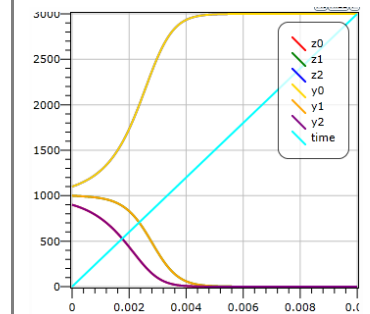
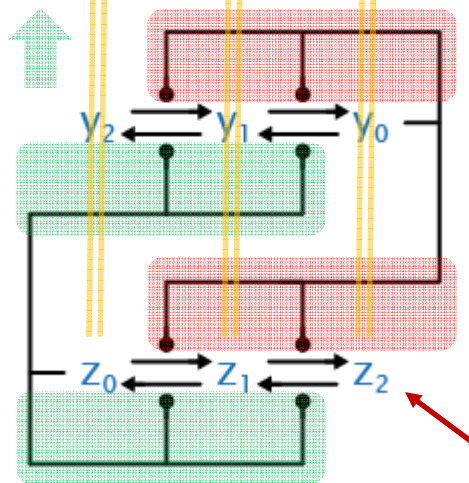
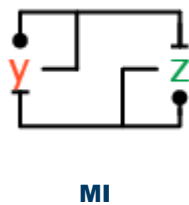
Emulation is a Network Morphism

A mapping of species and reactions



any initial conditions

homomorphic mapping



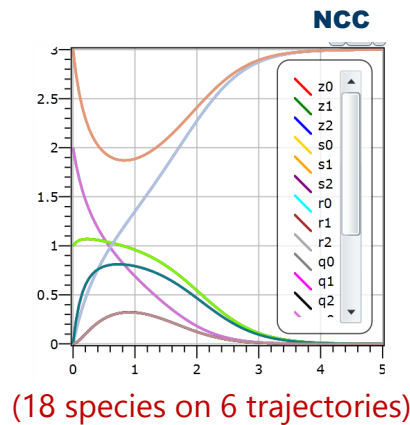
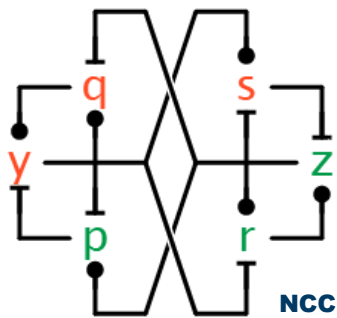
initial conditions:

$$\begin{aligned} Z_0 &= Y_2 = X_0 \\ Z_1 &= Y_1 = X_1 \\ Z_2 &= Y_0 = X_2 \end{aligned}$$

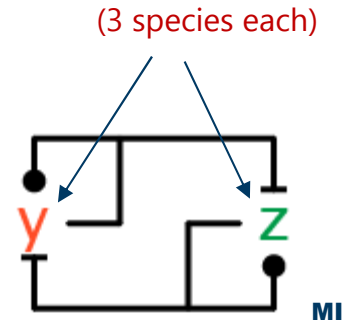
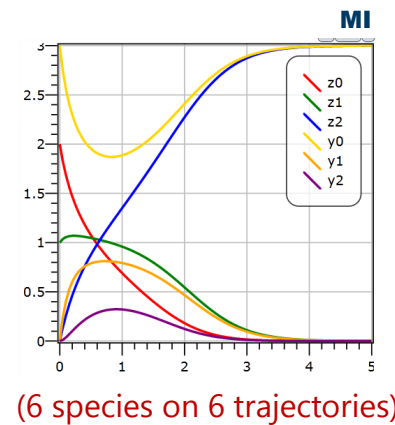
less trivial than you might think:
it need not preserve the out-degree of a node!

Network Emulation: NCC emulates MI

- For *any* rates and initial conditions of MI we can find *some* rates and initial conditions of NCC such that the (18) trajectories of NCC retrace those (6) of MI



$z, r, p \rightsquigarrow z$
 $y, q, s \rightsquigarrow y$



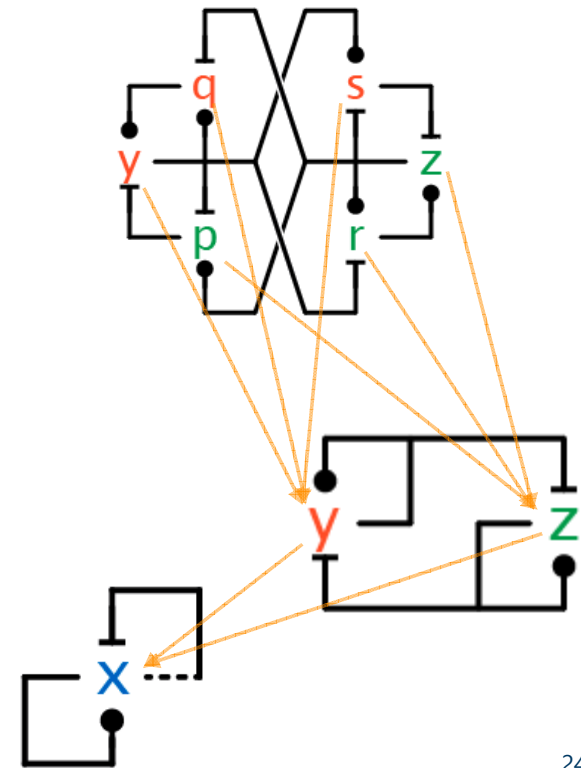
initialize
 $z, r, p = z$
 $y, q, s = y$

- Why does this work so well?

Kinetic Emulation

When can a Network Emulate Another?

- What kind of morphisms guarantee emulation?
 - do they preserve network structure?
 - do they preserve stoichiometry?

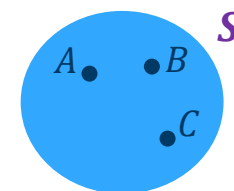


Chemical Reaction Networks

- A CRN is a pair (S, R) where
 - $S = \{s_1, \dots, s_n\}$ a finite set of *species*
 - $R = \{r_1, \dots, r_m\}$ a finite set of *reactions*

$$S = \{A, B, C\}$$

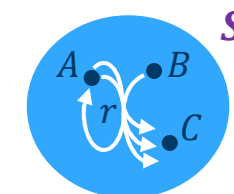
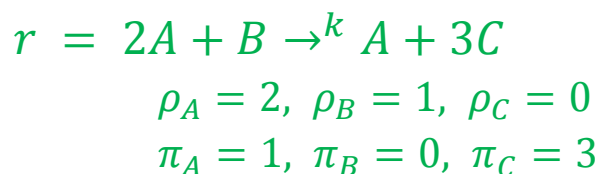
$$R = \{r\}$$



- Reactions $r =$



with *stoichiometric numbers* $\rho, \pi \in \mathbb{N}^S$



- The *stoichiometry* of s in $\rho \rightarrow^k \pi$ is:

$$\eta(s, \rho \rightarrow^k \pi) = \pi_s - \rho_s$$

$$\varphi(s, \rho \rightarrow^k \pi) = k \cdot (\pi_s - \rho_s)$$

$$\eta(A, r) = -1 \quad \text{net stoichiometry}$$

$$\varphi(A, r) = -k \quad \text{(instantaneous) stoichiometry}$$

CRN Morphisms

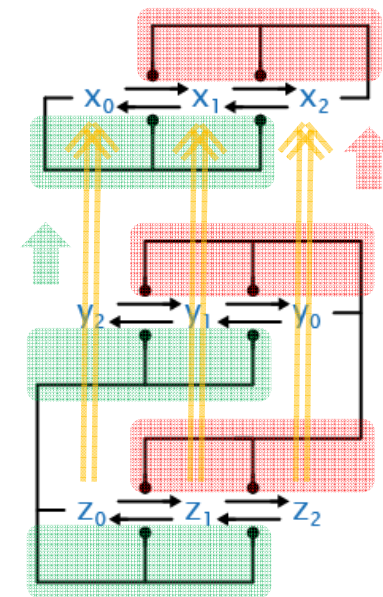
A *CRN morphism* from (S, R) to (\hat{S}, \hat{R})
written $m \in (S, R) \rightarrow (\hat{S}, \hat{R})$

is a pair of maps $m = (m_S, m_R)$
a species map $m_S \in S \rightarrow \hat{S}$
a reaction map $m_R \in R \rightarrow \hat{R}$

(sometimes omitting the subscripts on m)

We are interested in morphisms that are *not* injective,
that represent *refinements* of simpler networks

Mappings (symmetries)
between two networks



3 Key Morphisms

- A morphism $m \in (S, R) \rightarrow (\hat{S}, \hat{R})$ is
 - a *CRN homomorphism* if $m_{\mathcal{R}}$ is determined by $m_{\mathcal{S}}$:

$$m_{\mathcal{R}}(\rho \xrightarrow{k} \pi) = m_{\mathcal{S}}(\rho) \xrightarrow{k} m_{\mathcal{S}}(\pi) \quad \Rightarrow \quad m_{\mathcal{S}}^T \cdot \varphi = \hat{\varphi} \cdot m_{\mathcal{R}}^T$$

- a *CRN reactant morphism* if $m_{\mathcal{R}}$ is determined by $m_{\mathcal{S}}$ on reactants. $\exists \hat{k}, \hat{\pi}$:

$$m_{\mathcal{R}}(\rho \xrightarrow{k} \pi) = m_{\mathcal{S}}(\rho) \xrightarrow{\hat{k}} \hat{\pi} \quad \Leftrightarrow \quad m_{\mathcal{S}}^T \cdot \rho = \hat{\rho} \cdot m_{\mathcal{R}}^T$$

- a *CRN stoichiomorphism* if:

def. $\varphi \cdot m_{\mathcal{R}} = m_{\mathcal{S}} \cdot \hat{\varphi}$

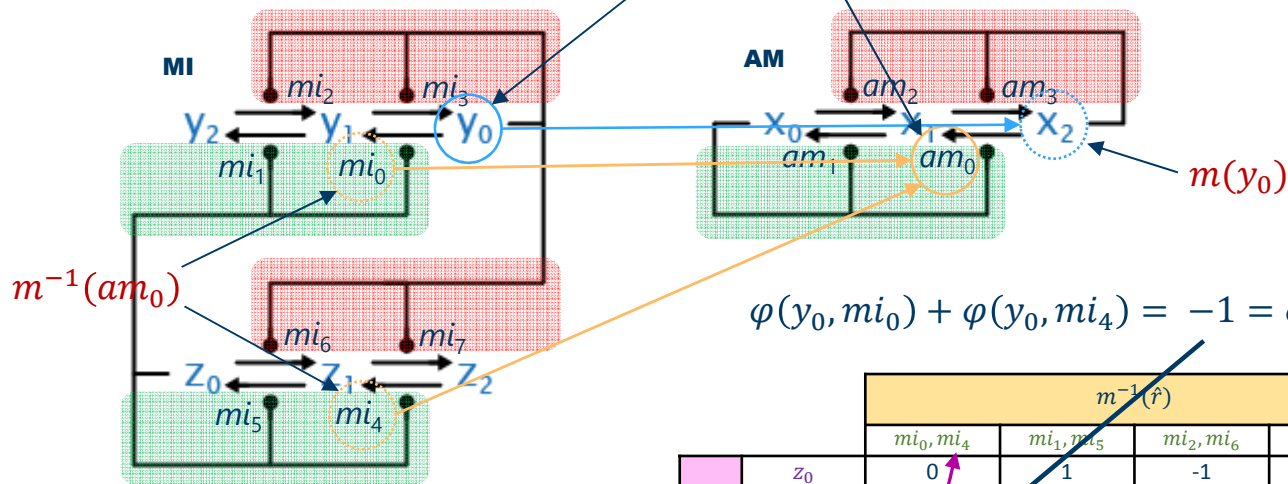
$\varphi, \hat{\varphi}$ are the respective stoichiometric matrices
 $\rho, \hat{\rho}$ are the respective reactant matrices
 $m_{\mathcal{S}}, m_{\mathcal{R}}$ are the characteristic 0-1 matrices of $m_{\mathcal{S}}, m_{\mathcal{R}}$
 $m_{\mathcal{S}}(s, \hat{s}) = 1$ if $m_{\mathcal{S}}(s) = \hat{s}$ else 0

$$m_{\mathcal{S}}(\rho)_{\hat{s}} = \sum_{s \in m_{\mathcal{S}}^{-1}(\hat{s})} \rho_s$$

Checking the Stoichiomorphism Condition

$m \in \text{MI} \rightarrow \text{AM}$

$$\forall s \in S. \forall \hat{r} \in \hat{R}. \sum_{r \in m^{-1}(\hat{r})} \varphi(s, r) = \varphi(m(s), \hat{r})$$



$$\varphi(y_0, mi_0) + \varphi(y_0, mi_4) = -1 = \varphi(x_2, am_0)$$

All unit rates (sufficient because of another theorem)

This is both a homomorphism and a stoichiomorphism

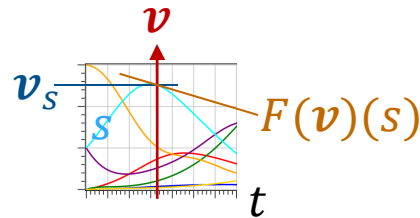
		$m^{-1}(\hat{r})$				$m(s)$
		mi_0, mi_4	mi_1, mi_5	mi_2, mi_6	mi_3, mi_7	
$\forall s \in \text{MI}$	z_0	0	1	-1	0	x_0
	z_1	1	-1	1	-1	x_1
	z_2	-1	0	0	1	x_2
	y_0	-1	0	0	1	x_2
	y_1	1	-1	1	-1	x_1
	y_2	0	1	-1	0	x_0
		am_0	am_1	am_2	am_3	
		$\forall \hat{r} \in \text{AM}$				

CRN Kinetics

A *state* of a CRN (S, R) is a $\mathbf{v} \in \mathbb{R}_+^S$

a vector of concentrations for each species

The *differential system* of a CRN (S, R) , $F \in \mathbb{R}_+^S \rightarrow \mathbb{R}^S$



$F(\mathbf{v})(s)$ gives the instantaneous change of concentration of a species in a given state

Given by the *law of mass action*:

$$F(\mathbf{v})(s) = \sum_{r=(\rho \rightarrow k\pi) \in R} \varphi(s, r) \cdot \prod_{\dot{s} \in S} v_{\dot{s}}^{\rho_{\dot{s}}}$$

sum over all reactions of the stoichiometry of species in reaction times the product of reagent concentrations according to their stoichiometric numbers

Usually written as a system of coupled concentration

ODEs, integrated over time: $\frac{d\mathbf{v}_s}{dt} = F(\mathbf{v})(s)$

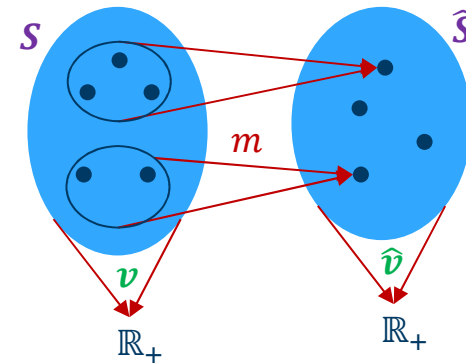
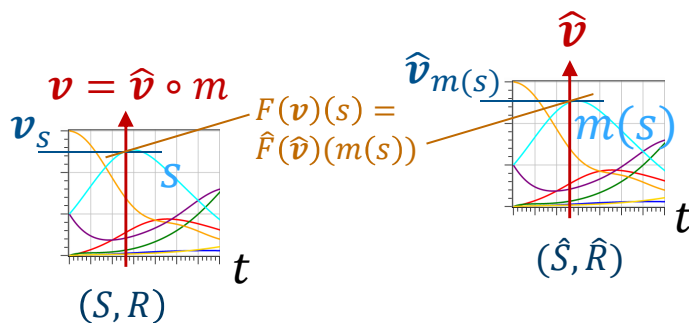
Kinetic Emulation

A morphism $m \in (S, R) \rightarrow (\hat{S}, \hat{R})$ is a *CRN emulation* if for the respective differential systems F, \hat{F} , $\forall \hat{v} \in \mathbb{R}_+^{\hat{S}}$:

$$F(\hat{v} \circ m) = \hat{F}(\hat{v}) \circ m$$

$$\begin{array}{ccc} \hat{v} \circ m & \xrightarrow{F} & \mathbb{R}^S \\ \uparrow - \circ m & & \uparrow - \circ m \\ \hat{v} & \xrightarrow{\hat{F}} & \mathbb{R}^{\hat{S}} \end{array}$$

That is: $\forall s \in S. F(\hat{v} \circ m)(s) = \hat{F}(\hat{v})(m(s))$



if the derivative of s (in state $\hat{v} \circ m$) equals the derivative of $m(s)$ (in state \hat{v})

if we *start* the two systems in states $v = \hat{v} \circ m$ (which is a *copy* of \hat{v} according to m) and \hat{v} resp., for each s the solutions are equal and the derivatives are equal, hence they will have identical trajectories by determinism

Emulation Theorem

Theorem: If $m \in (S, R) \rightarrow (\hat{S}, \hat{R})$ is a CRN reactant morphism and stoichiomorphism then it is a CRN emulation

reactant morphism $\mathbf{m}_S^T \cdot \boldsymbol{\rho} = \hat{\boldsymbol{\rho}} \cdot \mathbf{m}_R^T$

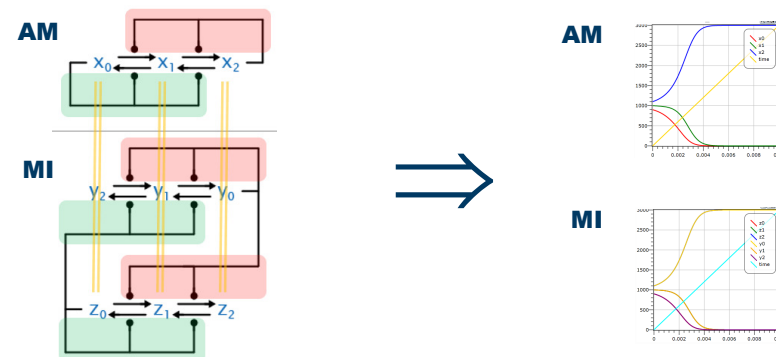
stoichiomorphism $\boldsymbol{\varphi} \cdot \mathbf{m}_R = \mathbf{m}_S \cdot \hat{\boldsymbol{\varphi}}$



emulation $F(\hat{\boldsymbol{v}} \circ m) = \hat{F}(\hat{\boldsymbol{v}}) \circ m$

N.B. homomorphism implies reactant morphism, implies $\mathbf{m}_S^T \cdot \boldsymbol{\rho} = \hat{\boldsymbol{\rho}} \cdot \mathbf{m}_R^T$.

thus, for any initial conditions of (\hat{S}, \hat{R}) we can match trajectories



Change of Rates Theorem

A *change of rates* for (S, R) is morphism $\iota \in (S, R) \rightarrow (S, R')$ such that $\iota(S)$ is the identity and $\iota(\rho, \pi, k) = (\rho, \pi, k')$.

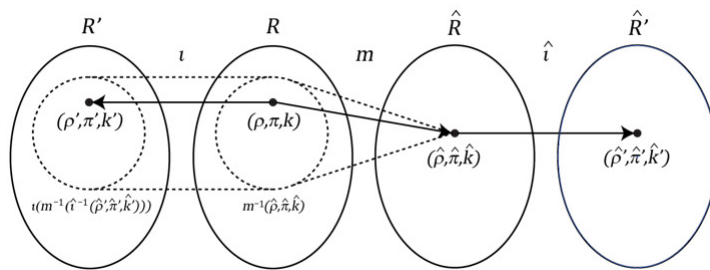
a morphism that modifies rates only

Theorem: If $m \in (S, R) \rightarrow (\hat{S}, \hat{R})$ is a stoichiomorphism, then for *any* change of rates $\hat{\iota}$ of (\hat{S}, \hat{R}) there is a change of rates ι of (S, R) such that $\hat{\iota} \circ m \circ \iota^{-1}$ is a stoichiomorphism.

thus, for *any rates* of (\hat{S}, \hat{R}) we can match trajectories

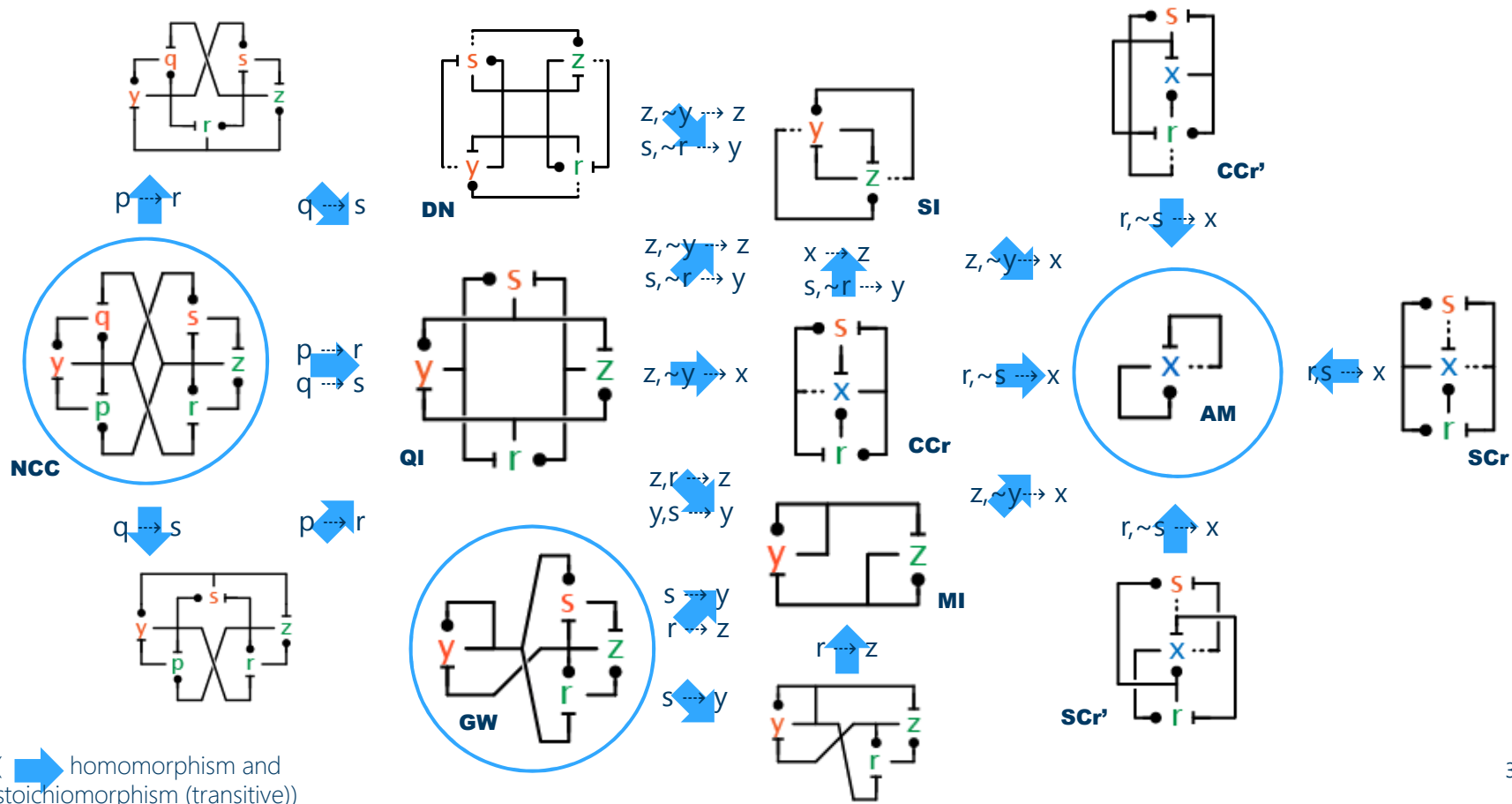
In fact, ι changes rates by the ratio with which $\hat{\iota}$ changes rates:

$$\iota(\rho, \pi, k) = \left(\rho, \pi, k \cdot \frac{\hat{k}'}{\hat{k}} \right) \text{ where } m(\rho, \pi, k) = (\hat{\rho}, \hat{\pi}, \hat{k}) \text{ and } \hat{\iota}(\hat{\rho}, \hat{\pi}, \hat{k}) = (\hat{\rho}', \hat{\pi}', \hat{k}').$$



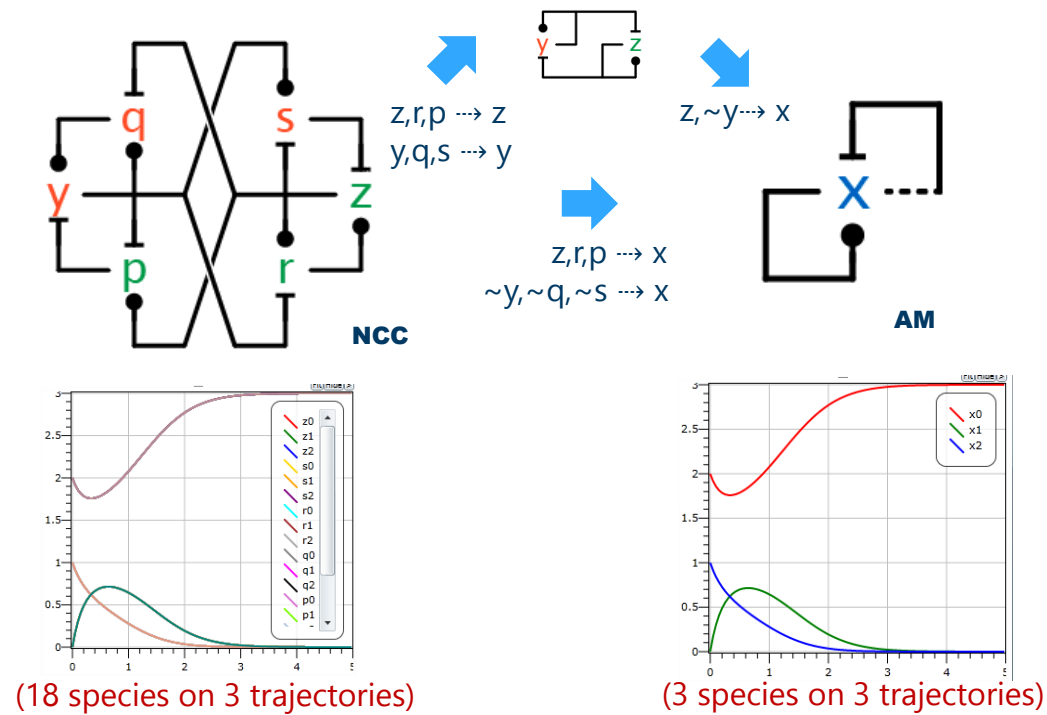
Network Zoos

Approximate Majority Emulation Zoo

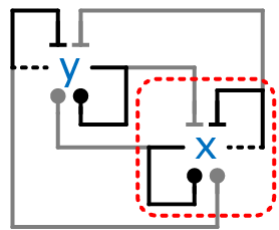


Emulations Compose: NCC emulates AM

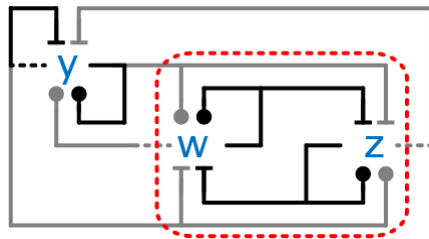
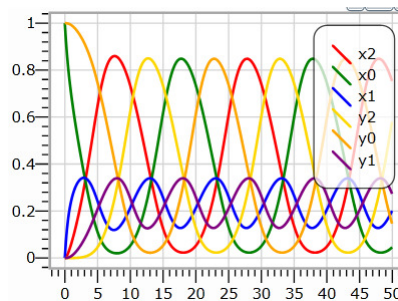
- The (18) trajectories NCC can *always* retrace those (3) of AM



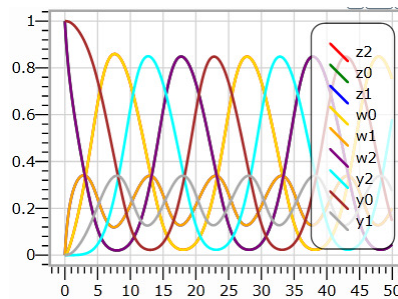
Emulation in Context



AM-AM Oscillator



AM-MI Oscillator



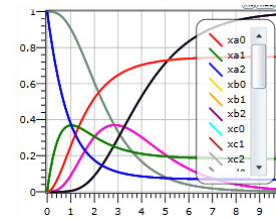
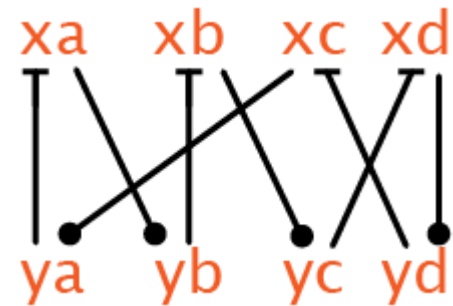
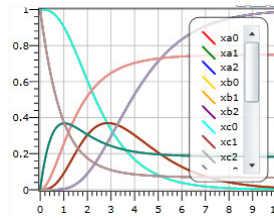
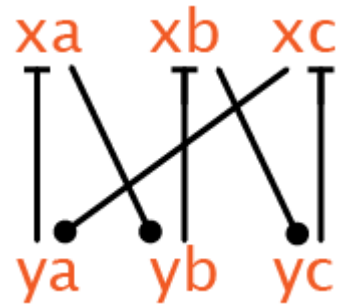
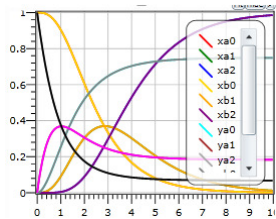
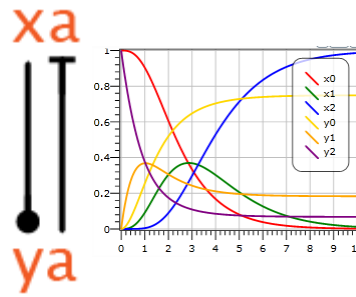
$m \in \text{MI} \rightarrow \text{AM}$ is an emulation:
it maps $z \rightarrow x$ and $\sim w \rightarrow x$

We can replace AM with MI in a context. The mapping m tells us how to wire MI to obtain an overall emulation:

Each influence crossing the dashed lines into x is replaced by a similar influence into *both* z and $\sim w$. The latter is the same as an opposite influence into w (shown).

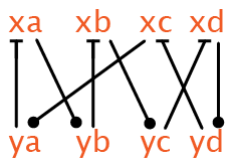
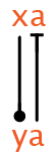
Each influence crossing the dashed lines out of x is replaced by a similar influence from the same side of *either* z or $\sim w$. The latter is the same as a similar influence from the opposite side of w (shown), and the same as an opposite influence from the same side of w .

Another Zoo



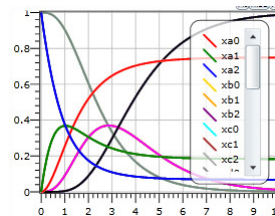
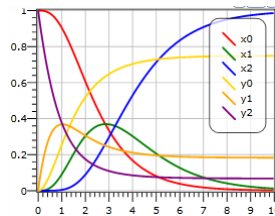
Network Perturbations

Network

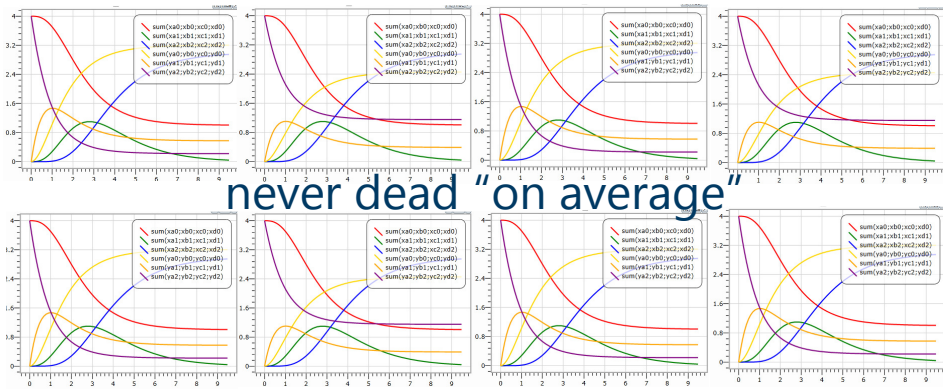
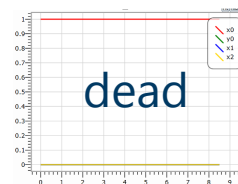
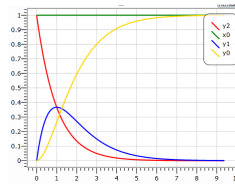


A complex but robust implementation of the simple network

Normal Behavior



Removing each link in turn



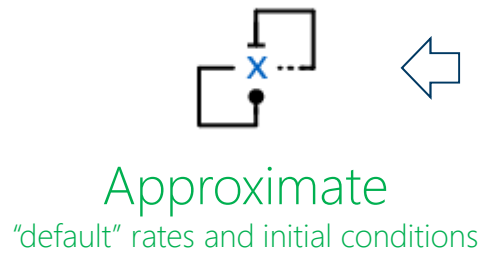
Conclusions

Interpretations of Stoichiomorphism

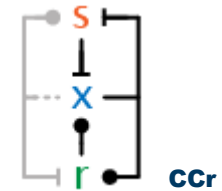
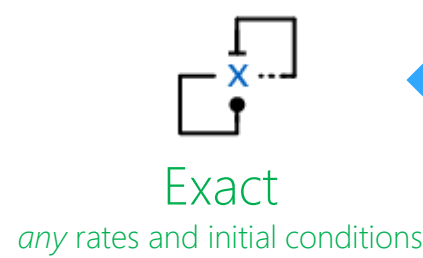
- Explanation of network structure
 - E.g. we know that the main function of Delta-Notch is to stabilize the system in one of two states. AM is the quintessential network that embodies fast robust bistability. The stoichiomorphism from Delta-Notch to AM “explains” what Delta-Notch (normally) does, and exactly how well it can do it.
- Robust implementation of simpler function
 - Redundant symmetries are implicit in the stoichiomorphism relationships
- Neutral paths in network space (evolution)
 - If an evolutionary event happens to be a stoichiomorphism, or close to it, it will not be immediately selected against, because it is “kinetically neutral”.
 - This allows the network to increase its complexity without kinetic penalty.
 - Later, the extra degrees of freedom can lead to kinetic differentiation.
 - But meanwhile, the organism can explore variations of network structure.
- Network implementation (not abstraction!)
 - Stoichiomorphisms are not about abstraction / coarse-graining that preserve behavior, on the contrary, they are about *refinement* / *fine-graining* that preserve behavior.
 - They describe *implementations* of abstract networks, where the abstract networks themselves may not be (biologically) implementable because of excessive demands on species interactions.

Nature likes a good algorithm

First part

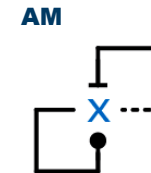
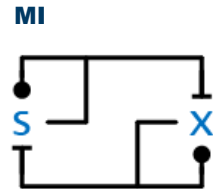
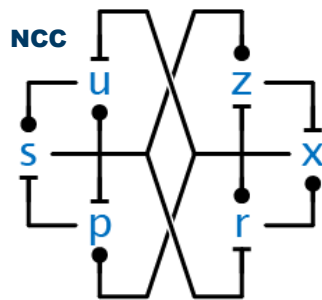


Second part



These additional feedbacks *do exist* in real cell cycles (via indirections)

The cell cycle switch *can exactly* emulate AM



In separate work...

- We produced a chemical implementation of AM using DNA gates
- I.e., a 'synthetic reimplementation' of the central cell-cycle switch.



[nature.com](#) » [journal home](#) » [archive](#) » [issue](#) » [article](#) » [abstract](#)

ARTICLE PREVIEW

[view full access options](#) »

NATURE NANOTECHNOLOGY | ARTICLE



Programmable chemical controllers made from DNA

Yuan-Jyue Chen, Neil Dalchau, Niranjan Srinivas, Andrew Phillips, Luca Cardelli, David Soloveichik & Georg Seelig

